

The Journey of a Byline

l'm Alice Bartlett

I've worked at the Financial Times for 20% of my life

I'm a Principal Engineer in the team that looks after FT.com and our Apps





The Financial
Times is the world's leading paper on business and economic news



Disclaimer about how much I love my colleagues

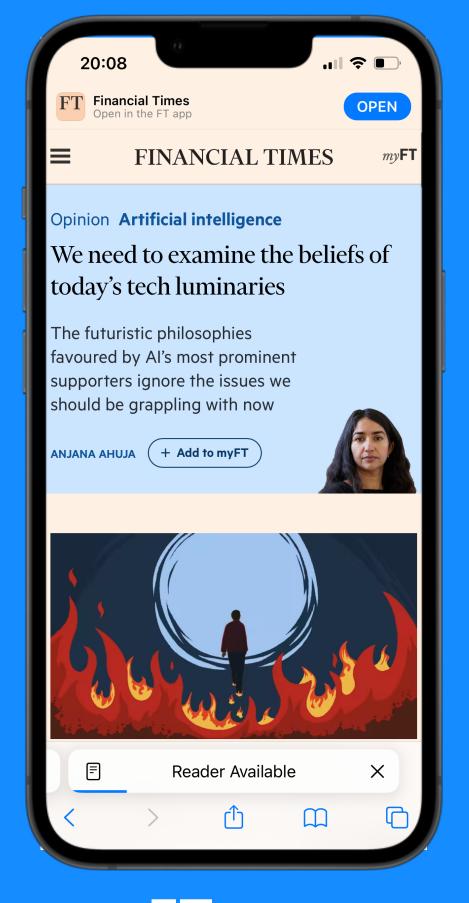
In this talk we're going to look at a system, and that system was written by people. This talk is not a criticism of the decisions made by those people. They all made sensible decisions based on the information available at the time. However all systems tend towards entropy so this talk is about how we tidy up that system.

In this talk we will cover

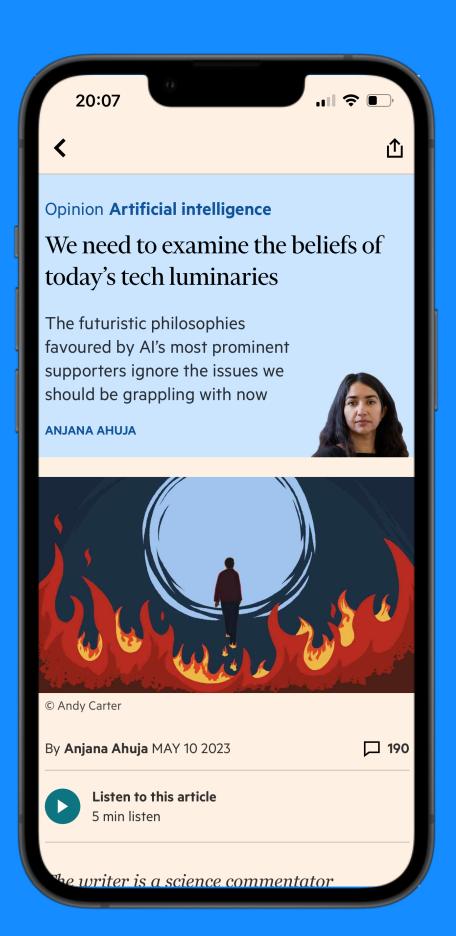
- 1. The journey of a byline, including a tiny bug
- 2. What we did to make that journey smoother
- 3. Some practical tips to help you with your own architectural challenges



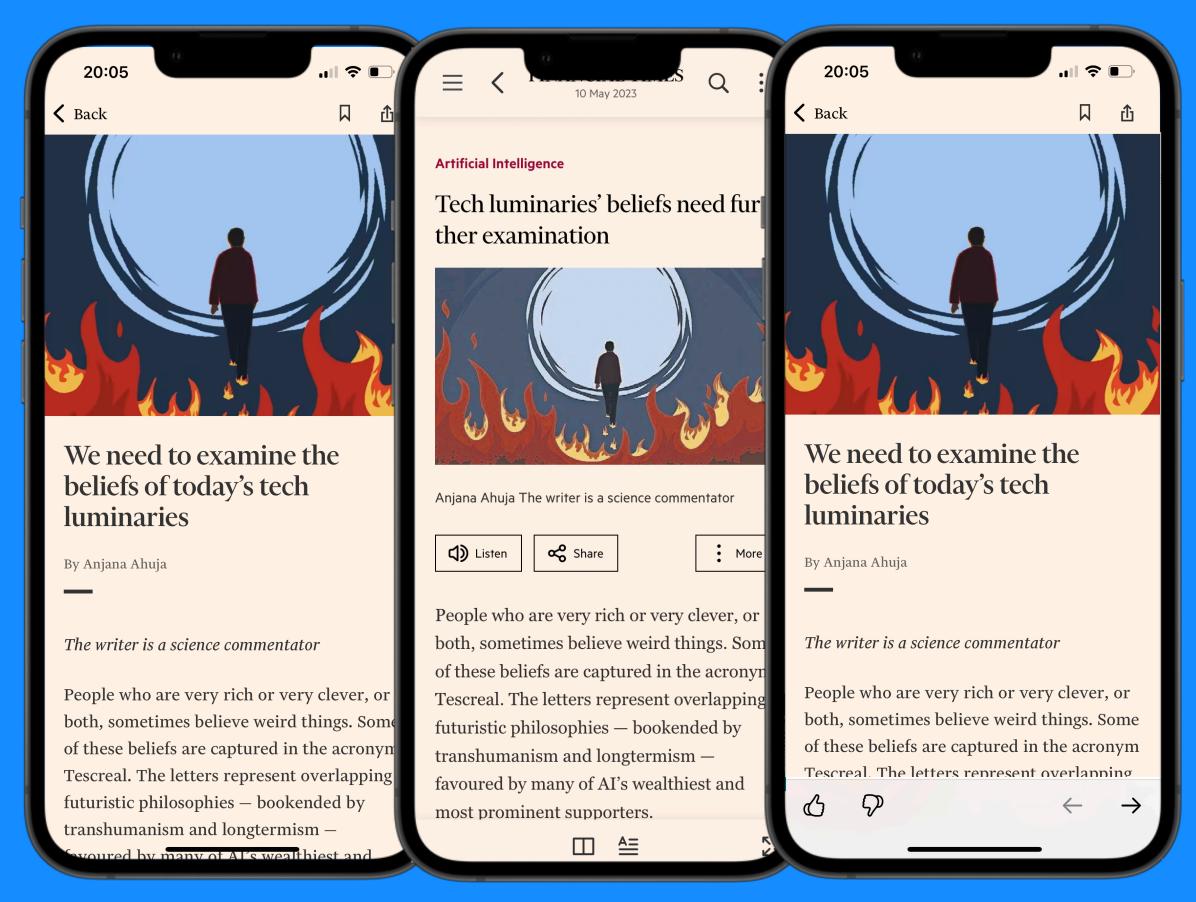
You can read an FT article in many places...



FT.com



FT App



FT Edit

E-paper

Apple news*



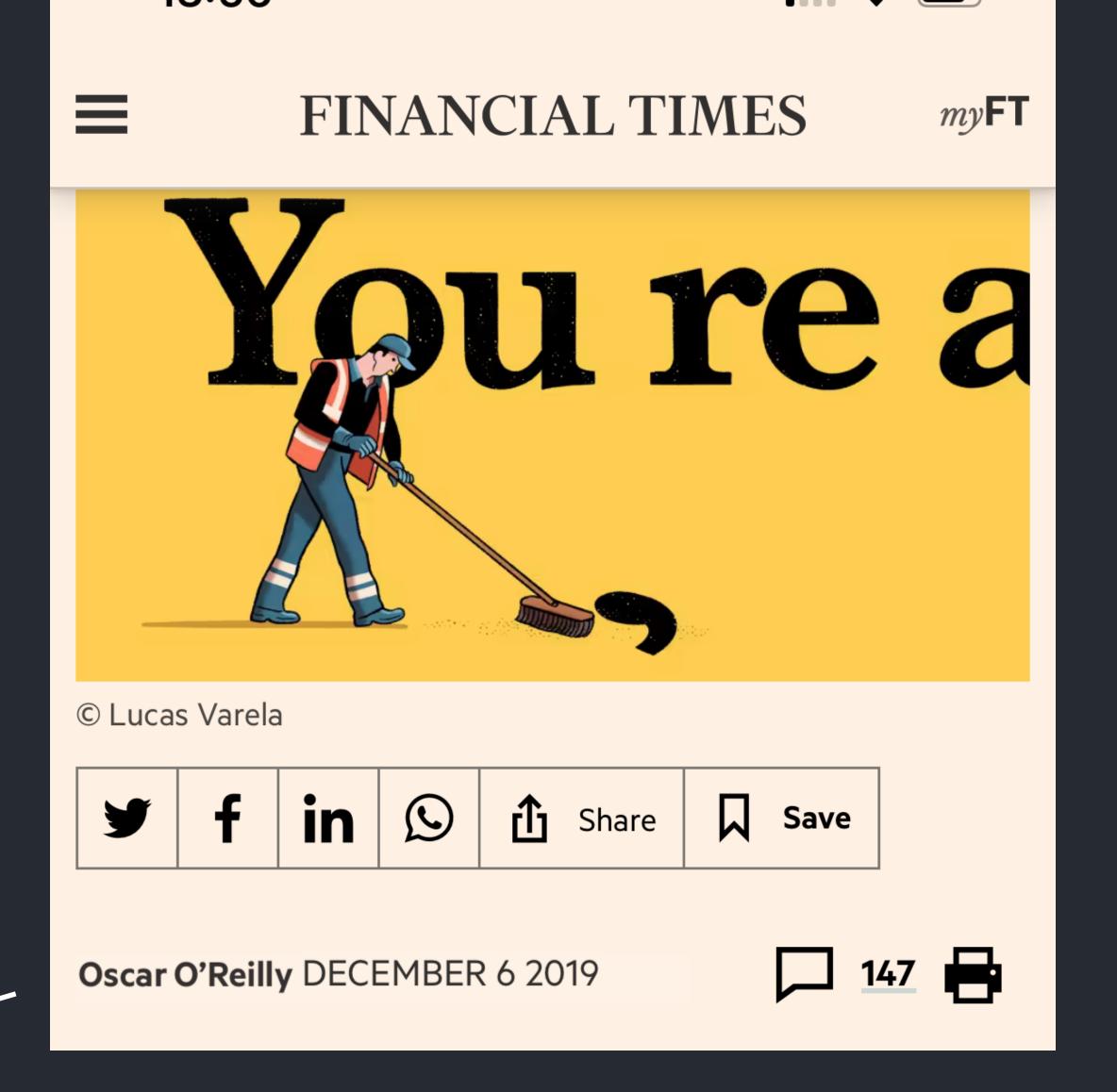
Our main character





What is a byline?

A line of text that tells you who had a significant role in creating the article.



What is a byline?



© Lucas Varela



Oscar O'Reilly DECEMBER 6 2019





Link to author page





FINANCIAL TIMES

WORLD UK COMPANIES TECH MARKETS CLIMATE OPINION WORK & CAREERS LIFE & ARTS HTSI

ePaper Portfolio Setting





JUST SOME GUY I MADE UP

Oscar O'Reilly is not a real correspondent at the Financial Times. He has been the paper's fictional correspondent since 2023 when I realised it was weird to use a real person in this talk.

Oscar was shortlisted for the award of Best Made Up Journalist in the 2023 Magical Thinking Awards.





@oreillyoscar



Examples of bylines

Martin Wolf

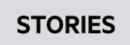
Lionel Barber and Guy Chazan in Berlin

George Parker, Chris Giles and Ian Smith in London and Sebastian Payne in Bali

Cornelia Lauf. Photography by Marina Denisova

Miranda Green is the FT's deputy opinion editor. Robert Shrimsley is away





WIRES

PLANS

NEWSLETTERS

Draft Edit Revise Complete

All changes saved

Public interest check

Schedule

Fact-checking



rticle Edit Metadata (0) Properties Format Insert View Spellcheck





Headline - 36 characters

Why I'm possessive about apostrophes

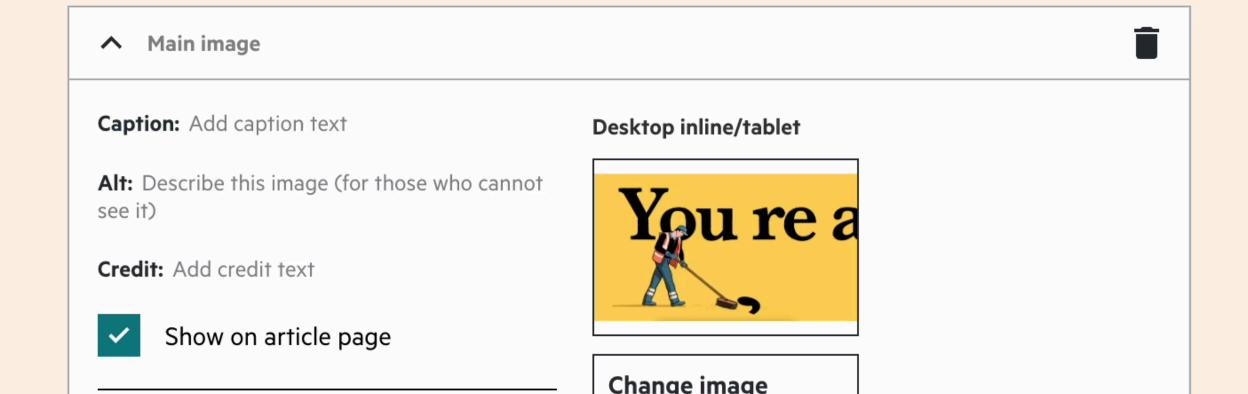
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Byline

tense?

Byline

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STORIES

WIRES

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NEWSLETTERS

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Complete

All changes saved

Public interest check

Schedule



Article Edit Metadata (0) Properties Format Insert View Spellcheck





Headline - 36 characters

Why I'm possessive about apostrophes

Standfirst - 124 characters

An endangered punctuation mark is being forced into extinction by the internet. Will it soon only exist in the pedant tense?

Byline

Byline

Caption: Add caption text

Alt: Describe this image (for those who cannot see it)

Credit: Add credit text

Show on article page

Change image

THIS IS WHERE WE TYPE THE BYLINE

What is a byline?



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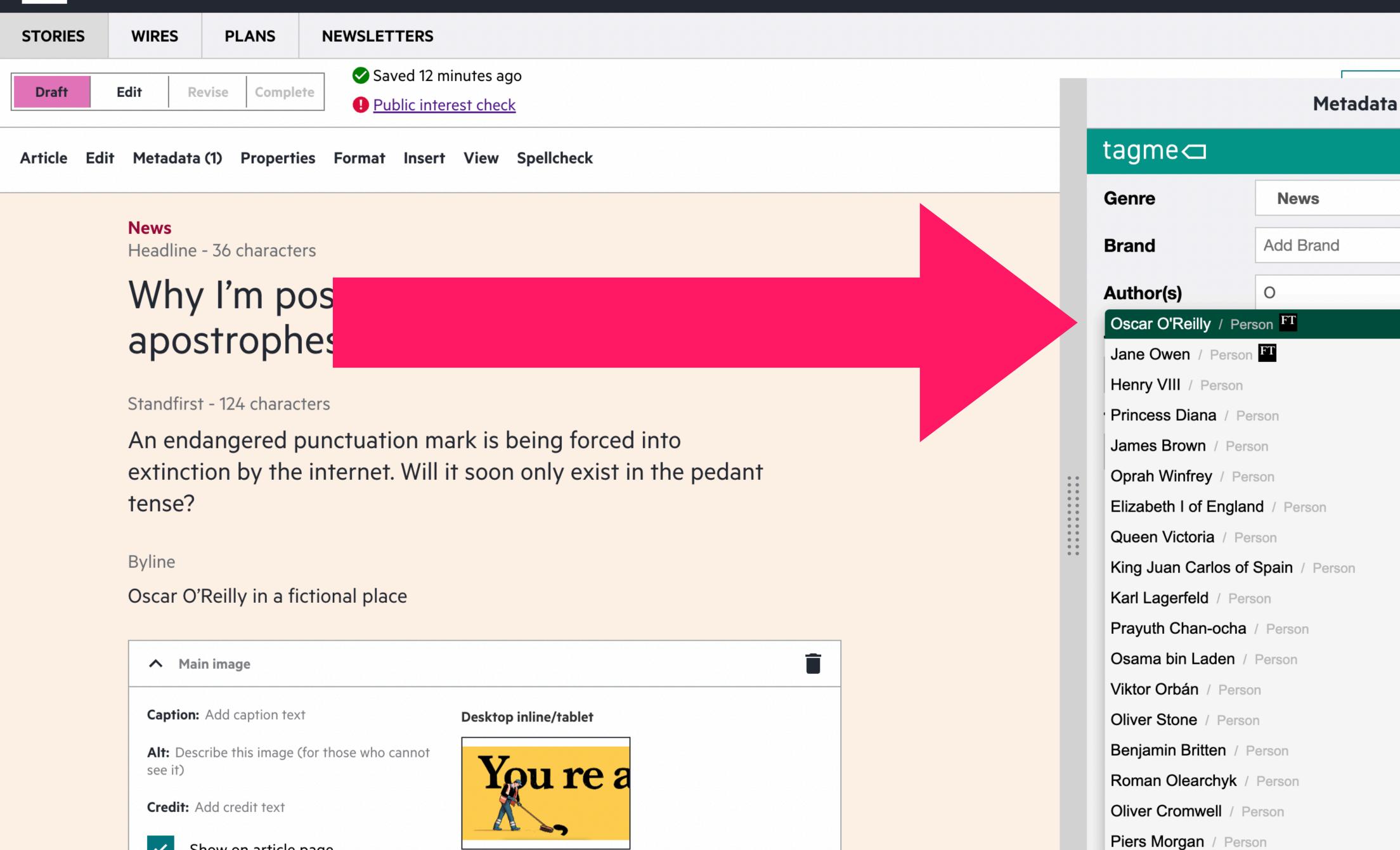




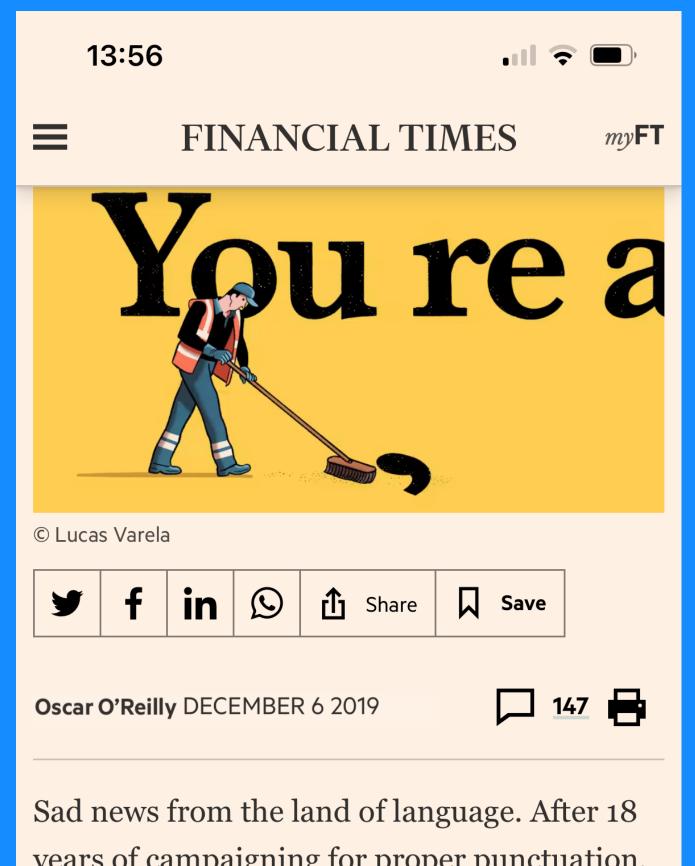
@oreillyoscar



Show on article page



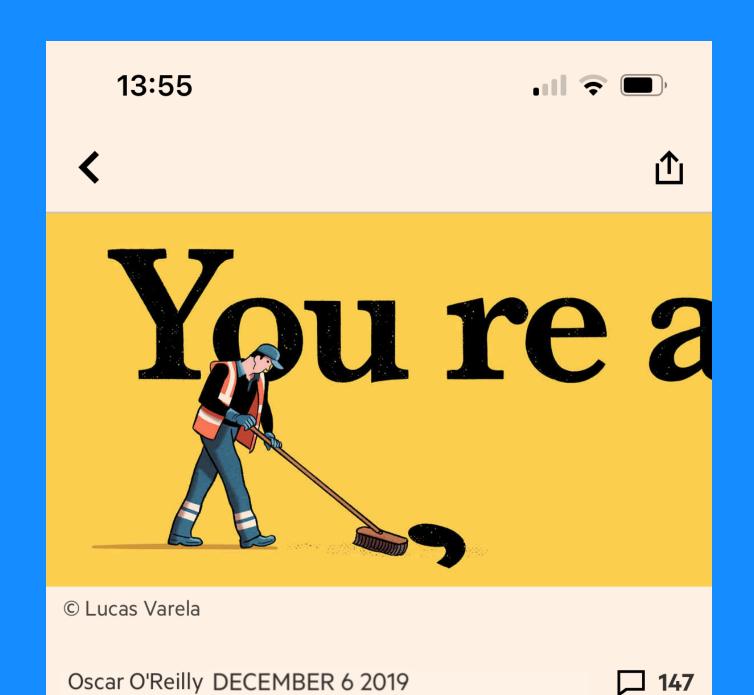
The Destination



Sad news from the land of language. After 18 years of campaigning for proper punctuation, the fabulously named Apostrophe Protection Society is shutting down.

"The ignorance and laziness present in modern times have won!" declared John Richards, its founder and chairman, in an FT.com

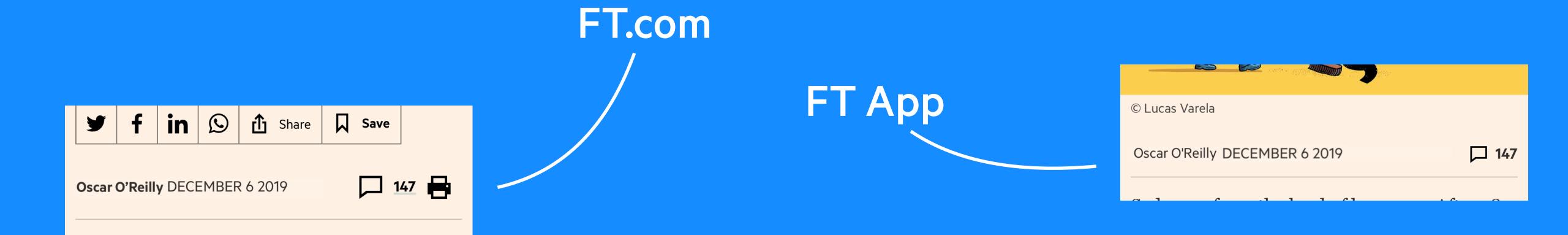
FT App



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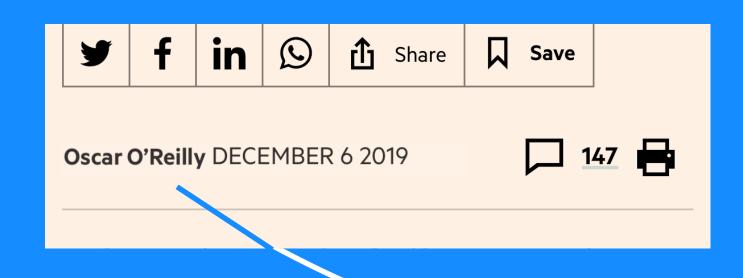
Lets take a closer look at these two...





Lets take a closer look at these two...



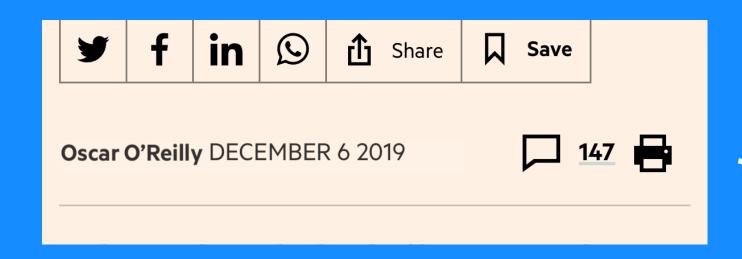


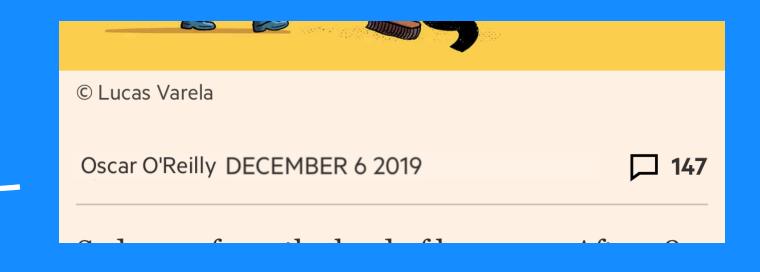
FT.com
This is hyperlinked



Lets take a closer look at these two...

This is a bug!







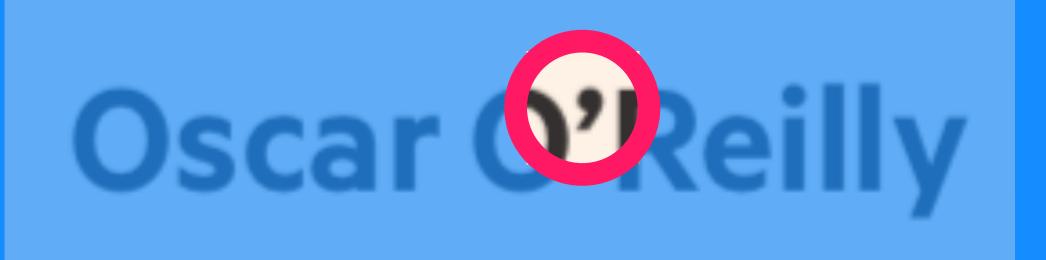
There is something else though, can you spot it?

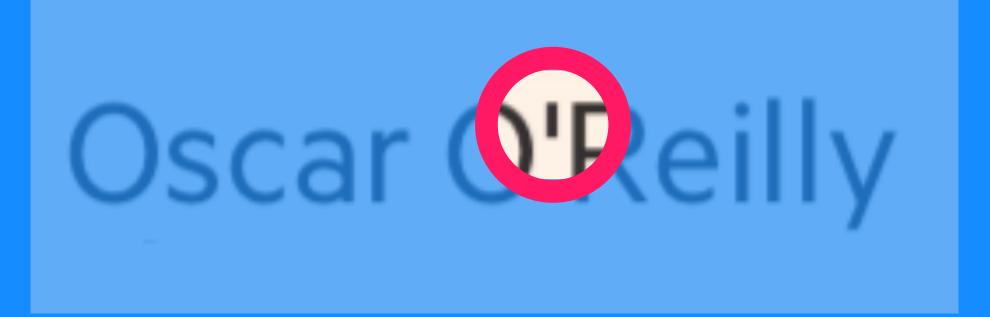
Oscar O'Reilly

Oscar O'Reilly



There is something else though, can you spot it?







Sometimes we render this as a curly glyph...





But sometimes... it's this guy





Let's talk about curly quotes

60lh yay

INO Way



Deep dive: curly quotes

Straight quotes come from typewriters.

In printing however you have more quotes to mess about with, and straight quotes are only used rarely.

Most OS's will replace a straight quote with a curly one.





Is one of these technically correct?









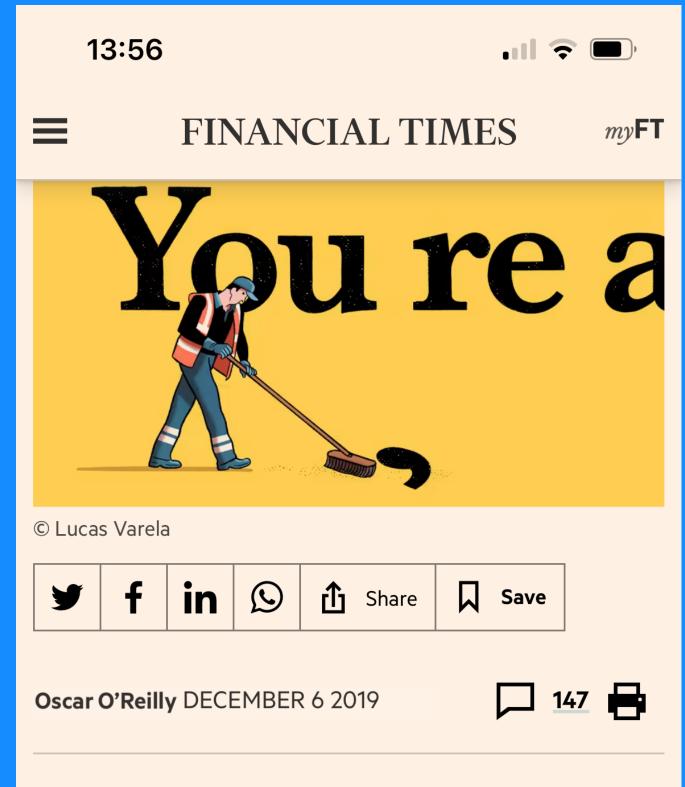
The Unicode and ISO 10646 standards define the following characters:

| U+0022 | QUOTATION MARK | *** | neutral (vertical), used as opening or closing quotation mark; preferred characters in English for paired quotation marks are U+201C and U+201D |
|--------|-----------------------------|-----|---|
| U+0027 | APOSTROPHE | • | neutral (vertical) glyph having mixed usage; preferred character for apostrophe is U+2019; preferred characters in English for paired quotation marks are U+2018 and U+2019 |
| U+0060 | GRAVE ACCENT | • | |
| U+00B4 | ACUTE ACCENT | • | |
| U+2018 | LEFT SINGLE QUOTATION MARK | • | |
| U+2019 | RIGHT SINGLE QUOTATION MARK | , | this is the preferred character to use for apostrophe |
| U+201C | LEFT DOUBLE QUOTATION MARK | " | |
| U+201D | RIGHT DOUBLE QUOTATION MARK | " | |

MHYISTHIS HAPPENING?

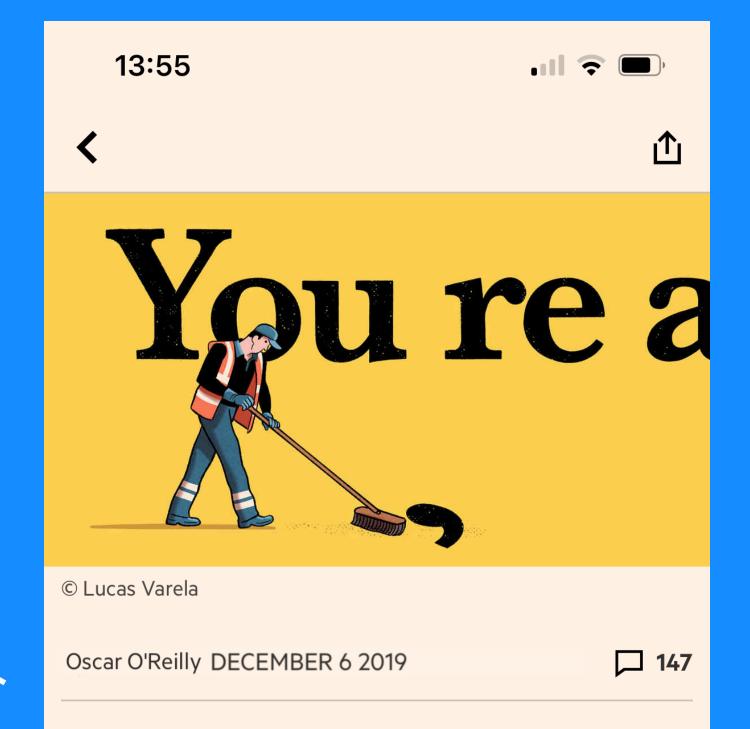


What is happening



Sad news from the land of language. After 18 years of campaigning for proper punctuation, the fabulously named Apostrophe Protection Society is shutting down.

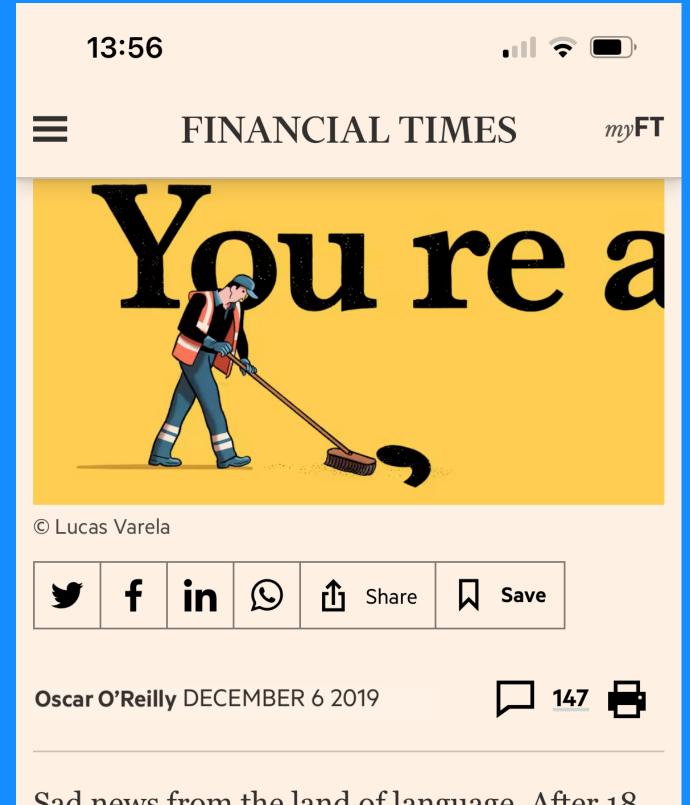
"The ignorance and laziness present in modern times have won!" declared John Richards, its founder and chairman, in an Although these are both HTML and CSS the code to render them is different



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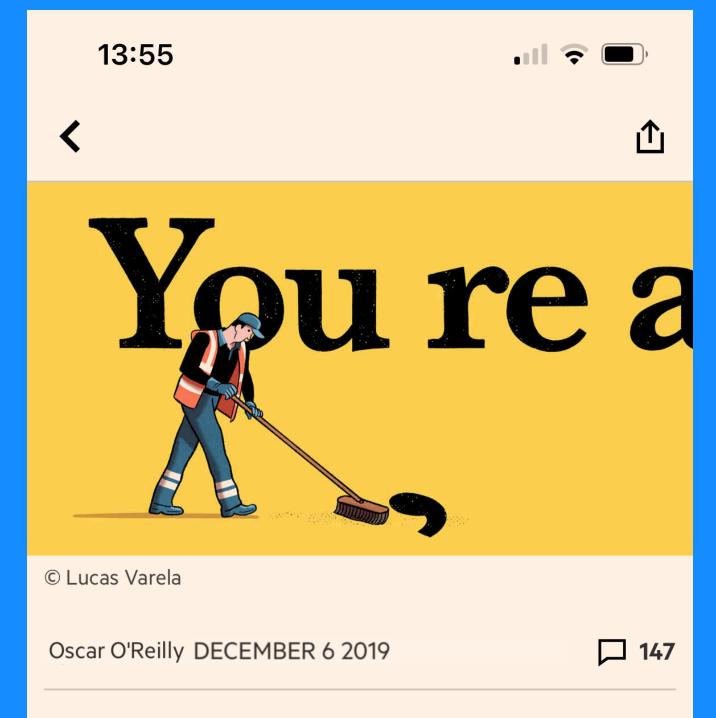
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What is happening



Sad news from the land of language. After 18 years of campaigning for proper punctuation, the fabulously named Apostrophe Protection Society is shutting down.

"The ignorance and laziness present in modern times have won!" declared John Richards, its founder and chairman, in an And there is a bug in one version, and not in the other



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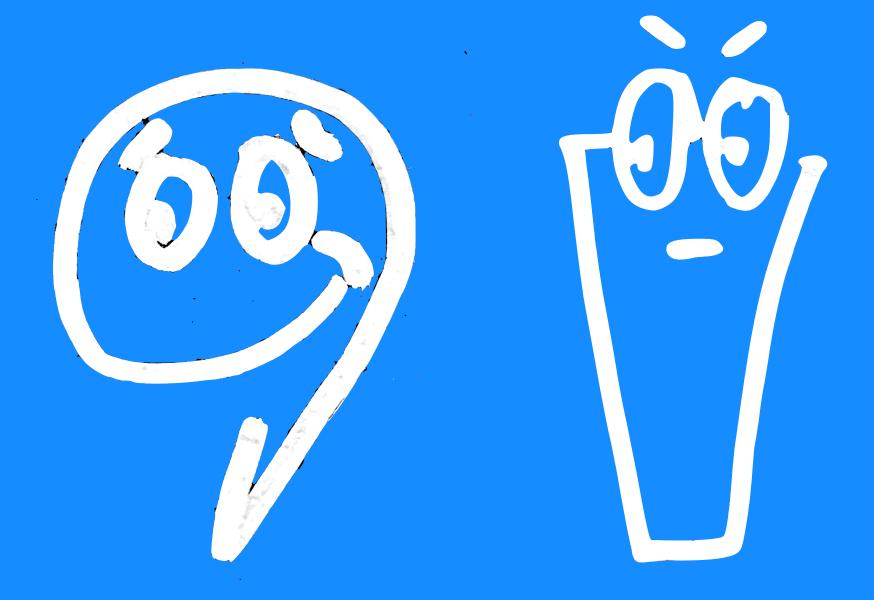
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So we are repeating work

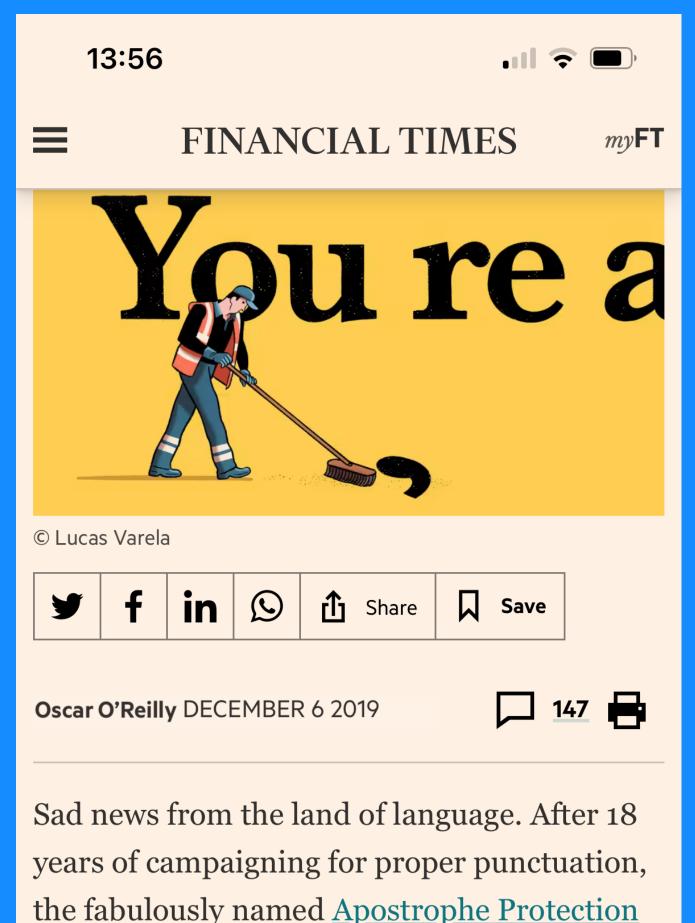
The Article page normalises all of the apostrophes to be curly

The App API incorrectly assumes the byline will always have curly quotes and only normalises the meta data quote





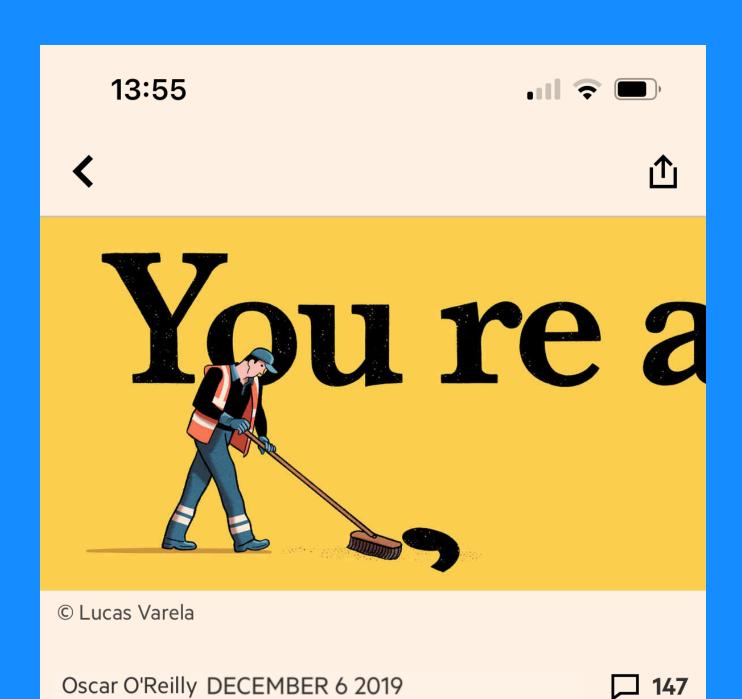
The destination



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FT App



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Ism't this all a bit...minor?



The main problem isn't the bug

The main problem is that we are repeating work that we don't need to.

The bug illustrates this because if we weren't repeating the work, then we would see the bug on FT.com and the App.

We have six content types

- THE APPLETIMES

 William State of the Control of the
- Audio
- **Video**
- Packages
- Live Blog
- Live Blog Packages



... and they all have content features within them

- Articles

 Articles
- Audio
- **Video**
- Packages
- Live Blog
- Live Blog Packages

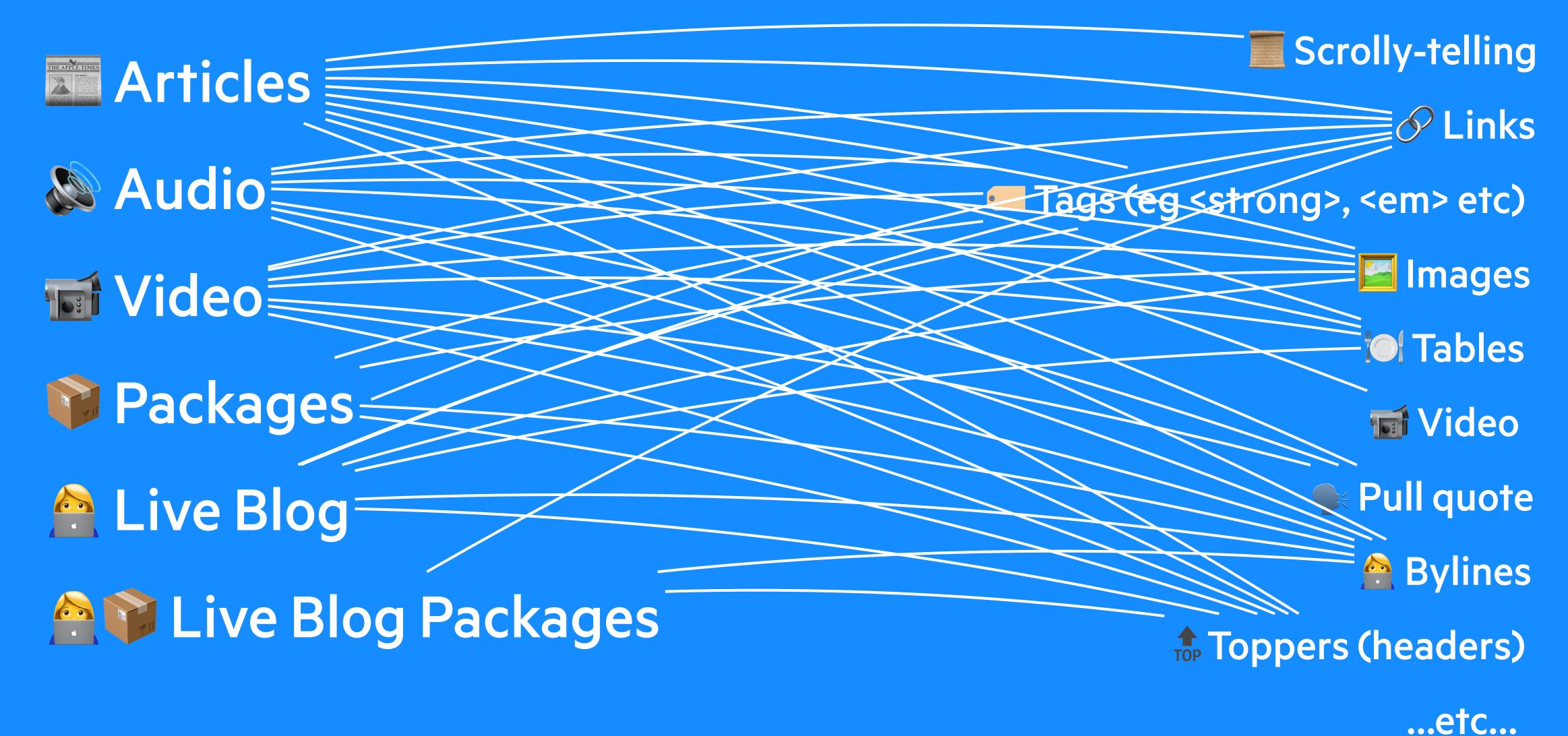
- Scrolly-telling

 Scrolly-telling
 - **Links**
- Tags (eg , etc)
 - **Images**
 - **Tables**
 - **Video**
 - Pull quote
 - **Bylines**
 - Toppers (headers)

...etc...

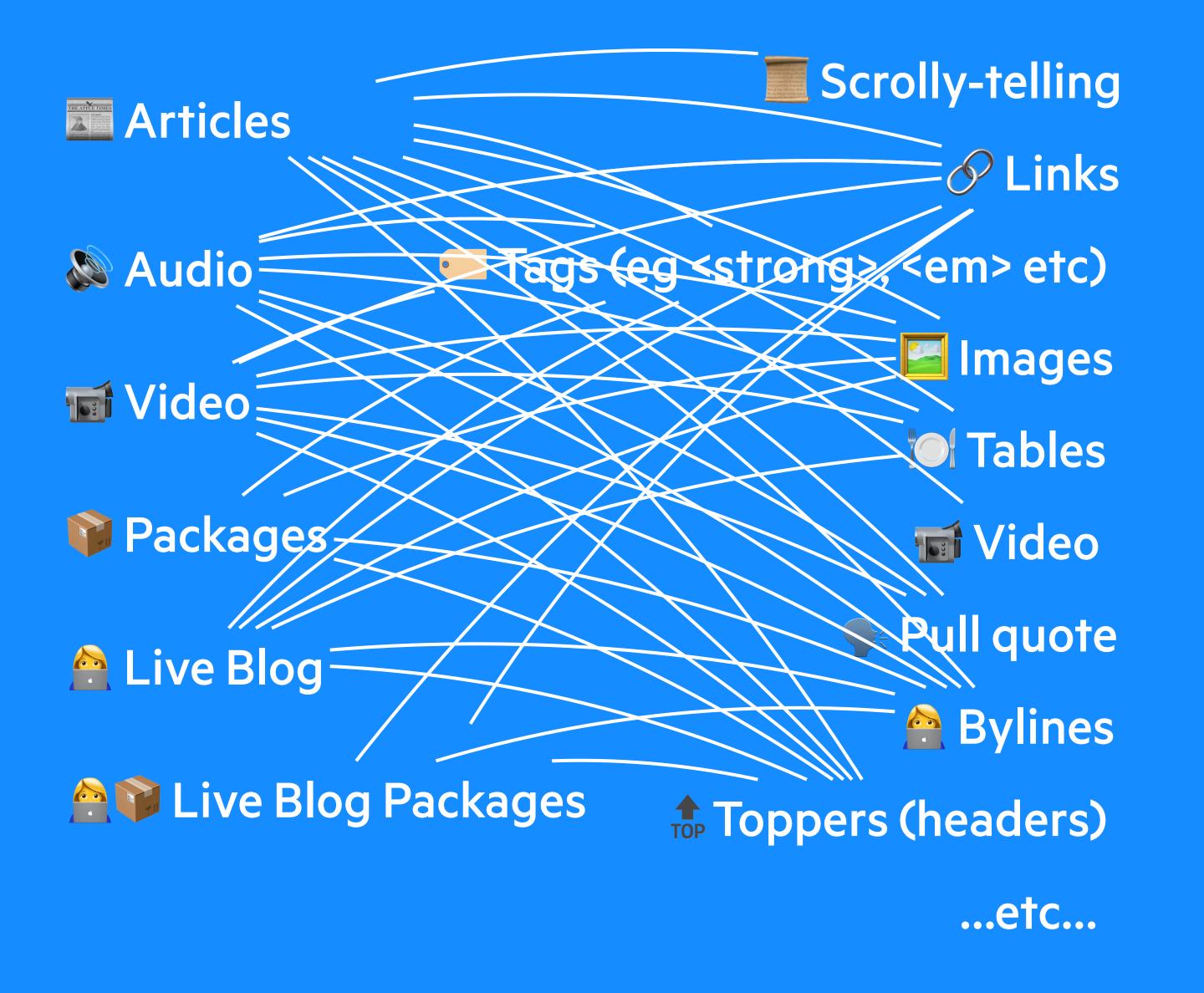


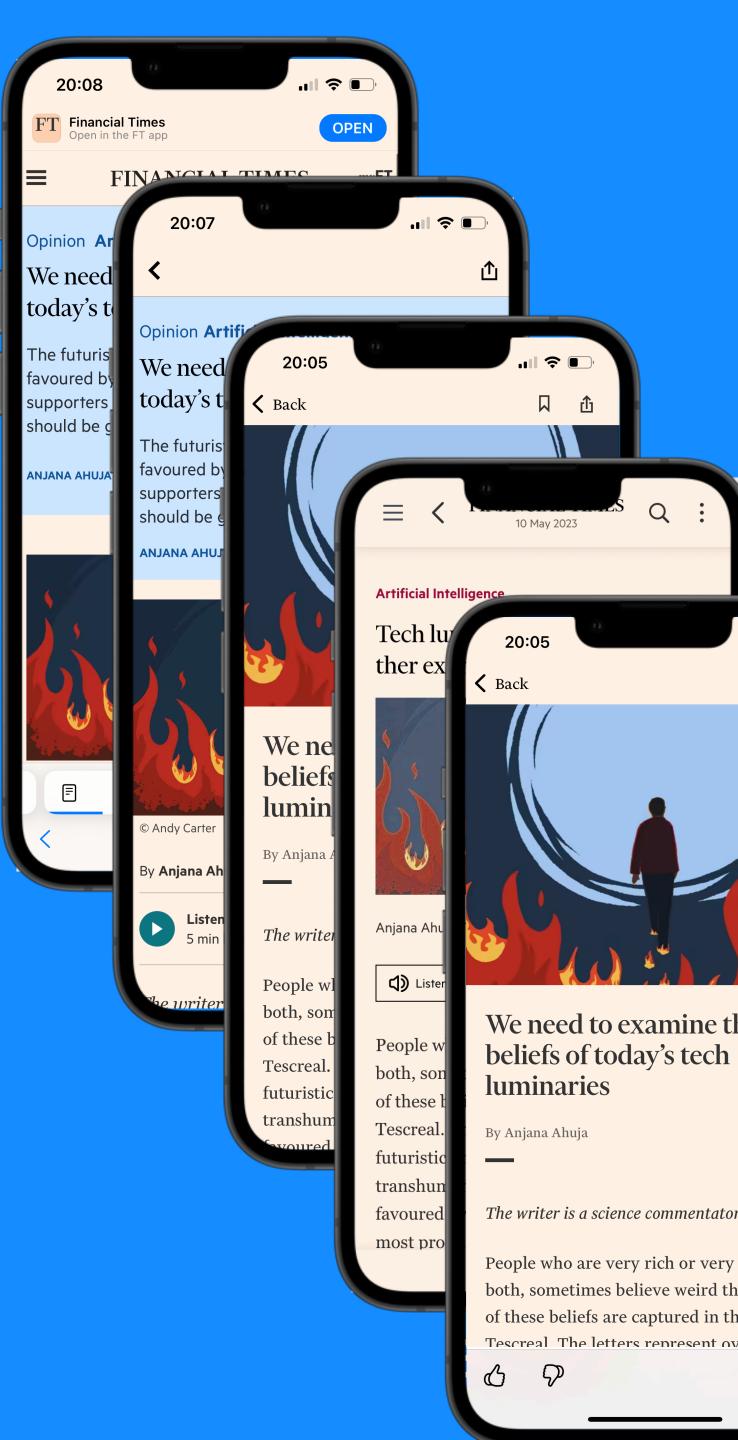
... and they all have content features within them





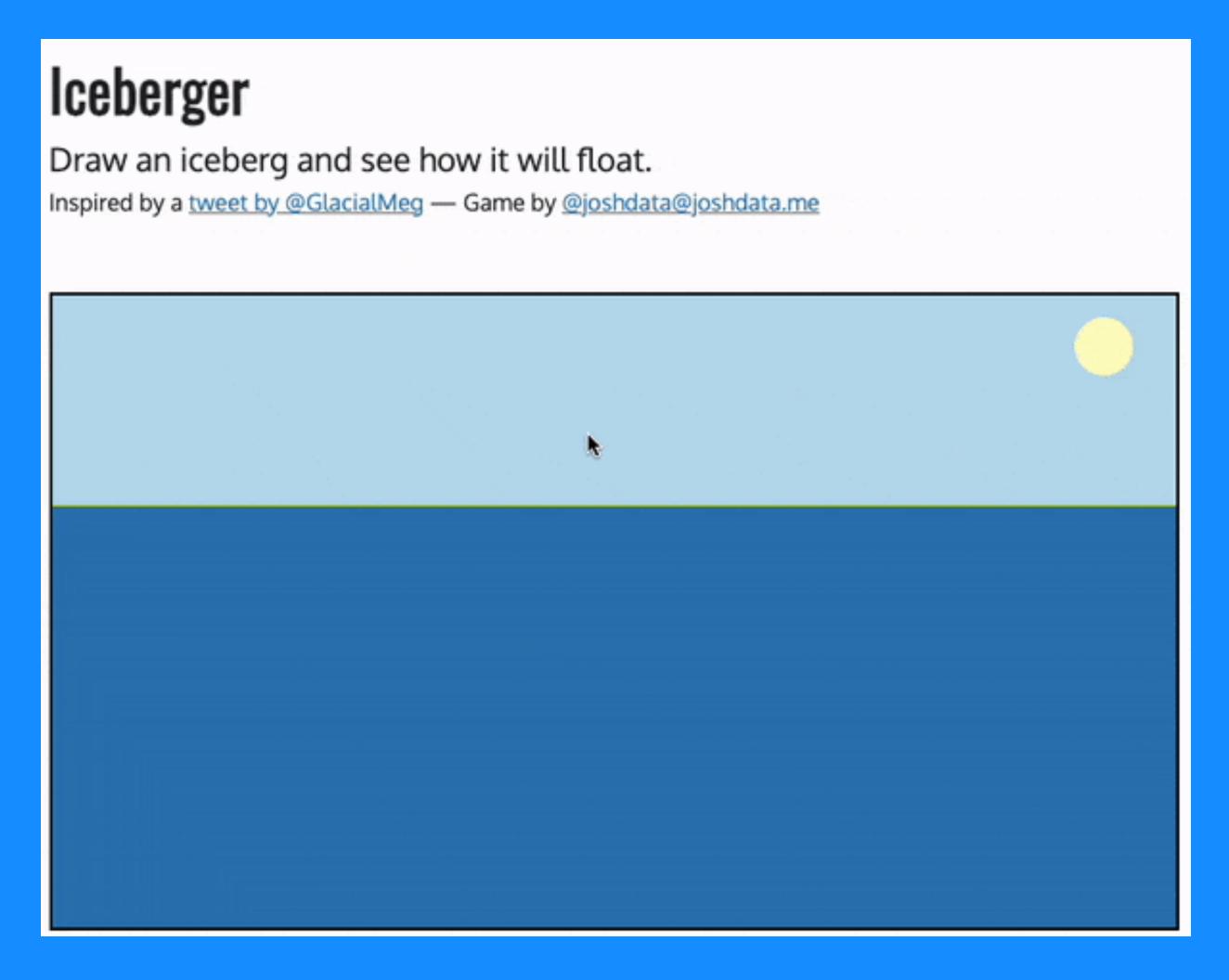
And they all have to be rendered in different places





MVP (Minumum Viable Problem) Demo

Curly quotes are the tip of the iceberg. We have these kinds of violations all over the place in our article rendering pipeline





MVP (Minumum Viable Problem) Demo

And it's because this system has grown over time, people have jammed new bits in where they thought they should go and it's all gotten a bit... messy.



So, we have a system that has grown over time and gotten a bit unwieldy. What did we do about it?





We formed a temporary team

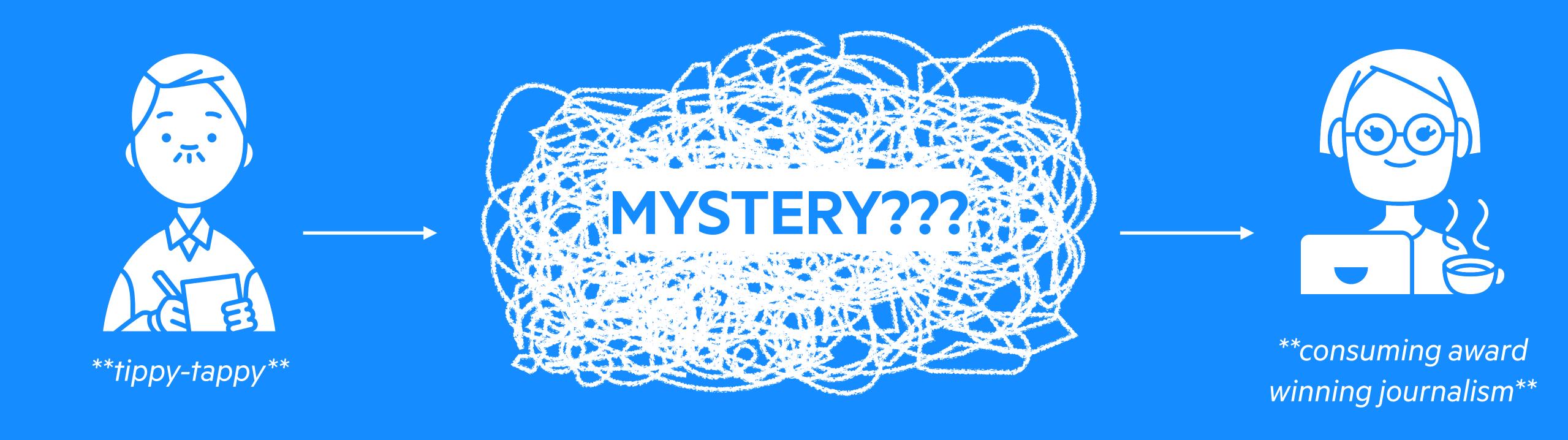
Formed a small team of people with deep knowledge of our existing rendering code and a desire to improve it!

Gave them six months and a fairly open brief:

Simplify the way we render our content, make it easier to add new products to and maintain.



We started by trying to understand the system





And all of it has stuff within it

- THE APPLE TIMES

 When the strength of the stre
- Audio
- **Video**
- Packages
- Live Blog
- Live Blog Packages

- Bylines
- Tags (eg , etc)
- **Links**
- **Images**
- Toppers (headers)
- **Tables**
- Scrolly-telling
- **Video**
- Pull quote
- **Headshots**

...etc...



We started by trying to understand the system



We started by trying to understand the system





We arrived at some principles

- 1. Transforming
- 2. Augmenting
- 3. Rendering



We arrived at some principles

- 1. Transformations in one place
- 2. Augmentations in one place
- 3. Rendering in one place



We arrived at some principles

Instead of normalising (or not!) Oscar O'Reilly's apostrophe in every front-end that renders the byline, we're going to fix that in a single place upstream.





- Jennifer Aniston

1. A schema for describing content types



- 1. A schema for describing content types
- 2. A new API for content



- 1. A schema for describing content types
- 2. A new API for content
- 3. A helper library for querying the API



- 1. A schema for describing content types
- 2. A new API for content
- 3. A helper library for querying the API
- 4. A new library for rendering content



Our three layers

- 1. Transforming
- 2. Augmenting
- 3. Rendering



FT.com and apps

Content &

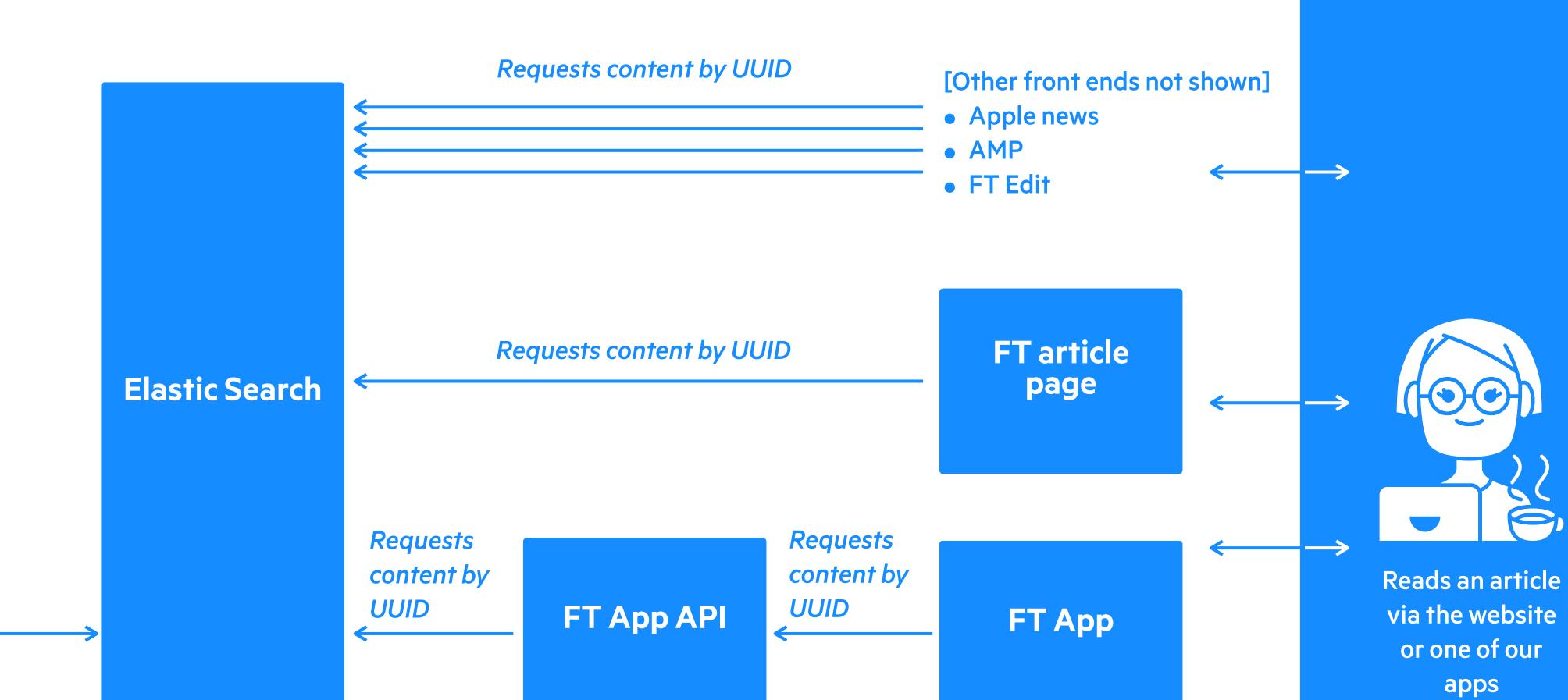
Metadata

Manages the content

and associated

metadata and makes it

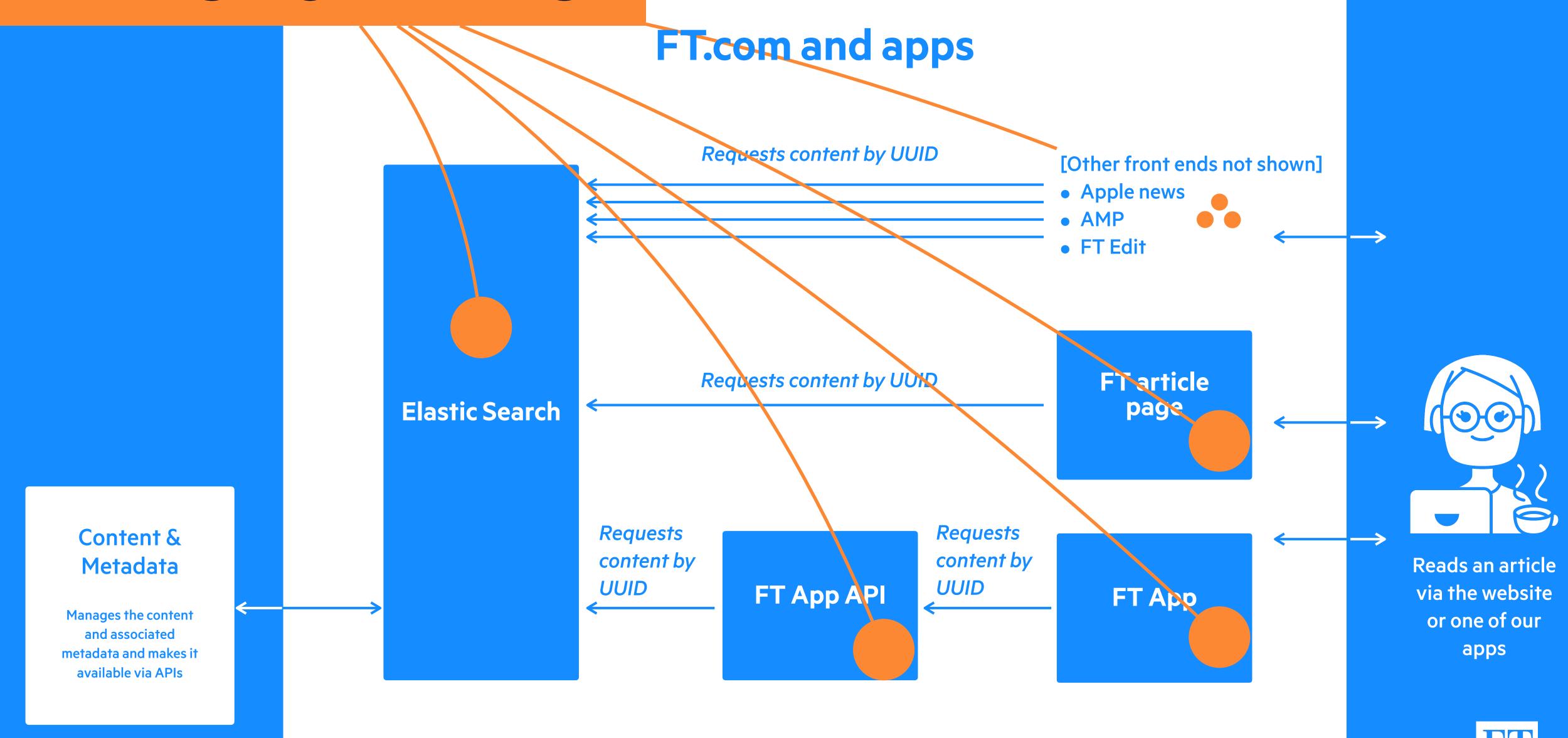
available via APIs



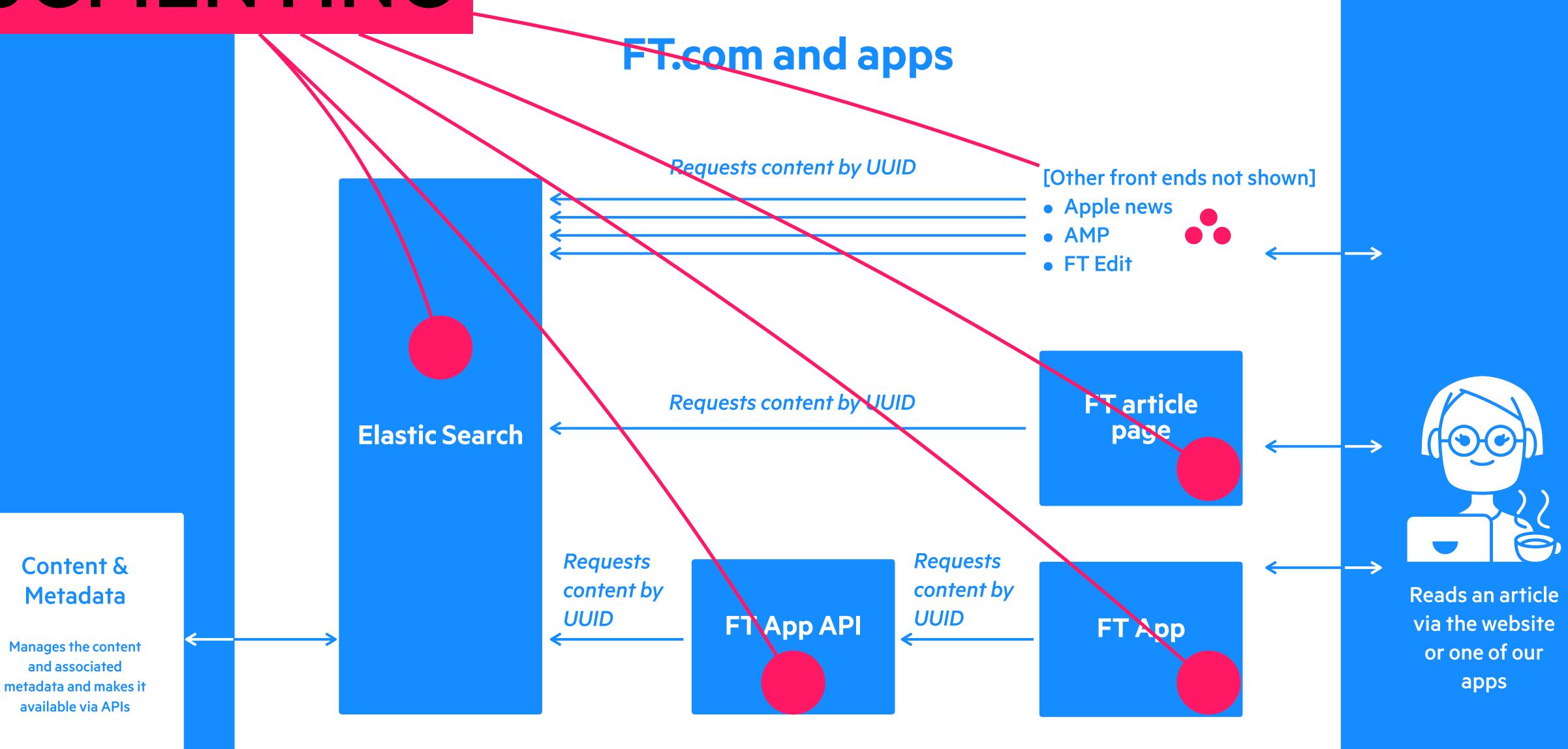


apps

TRANSFORMING

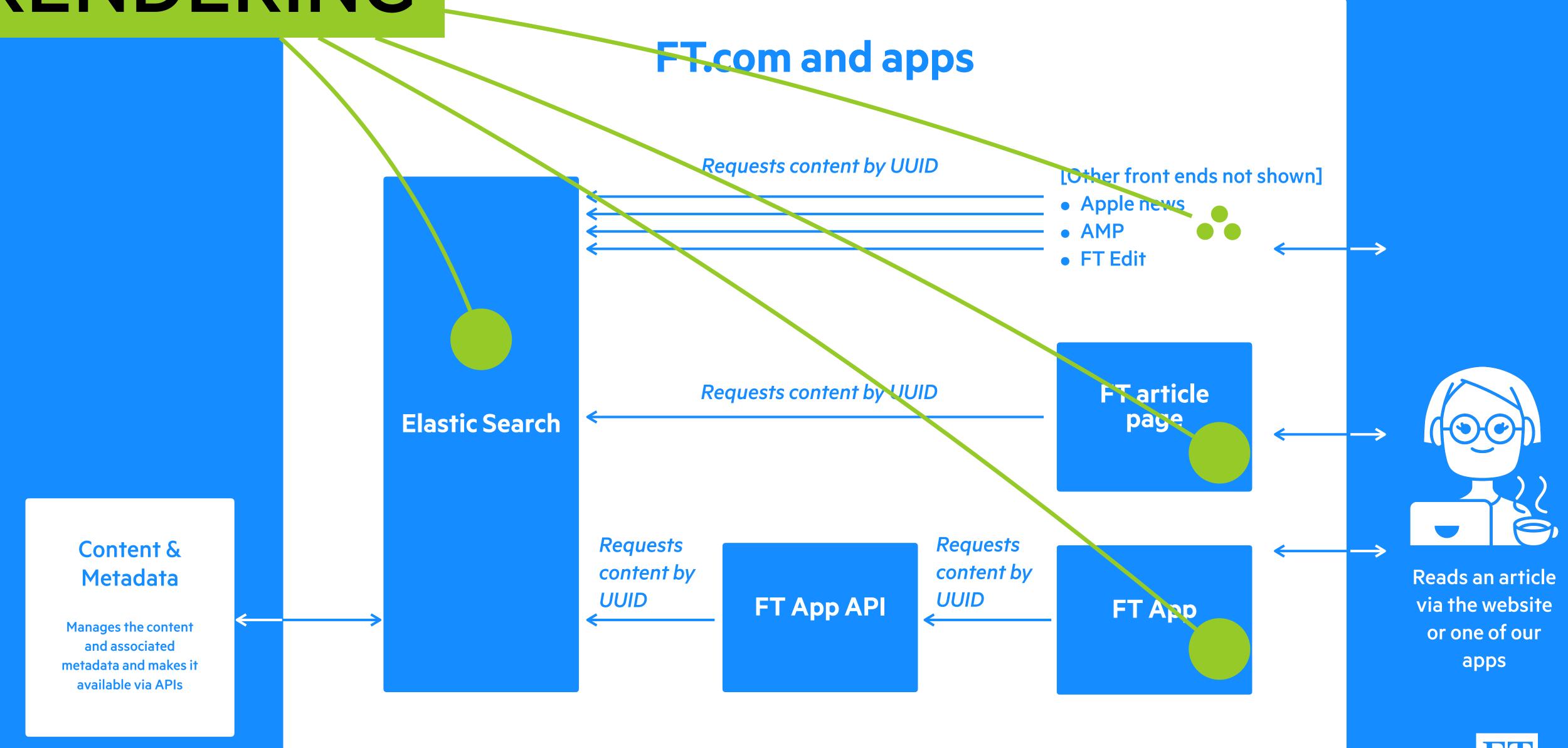


AUGMENTING

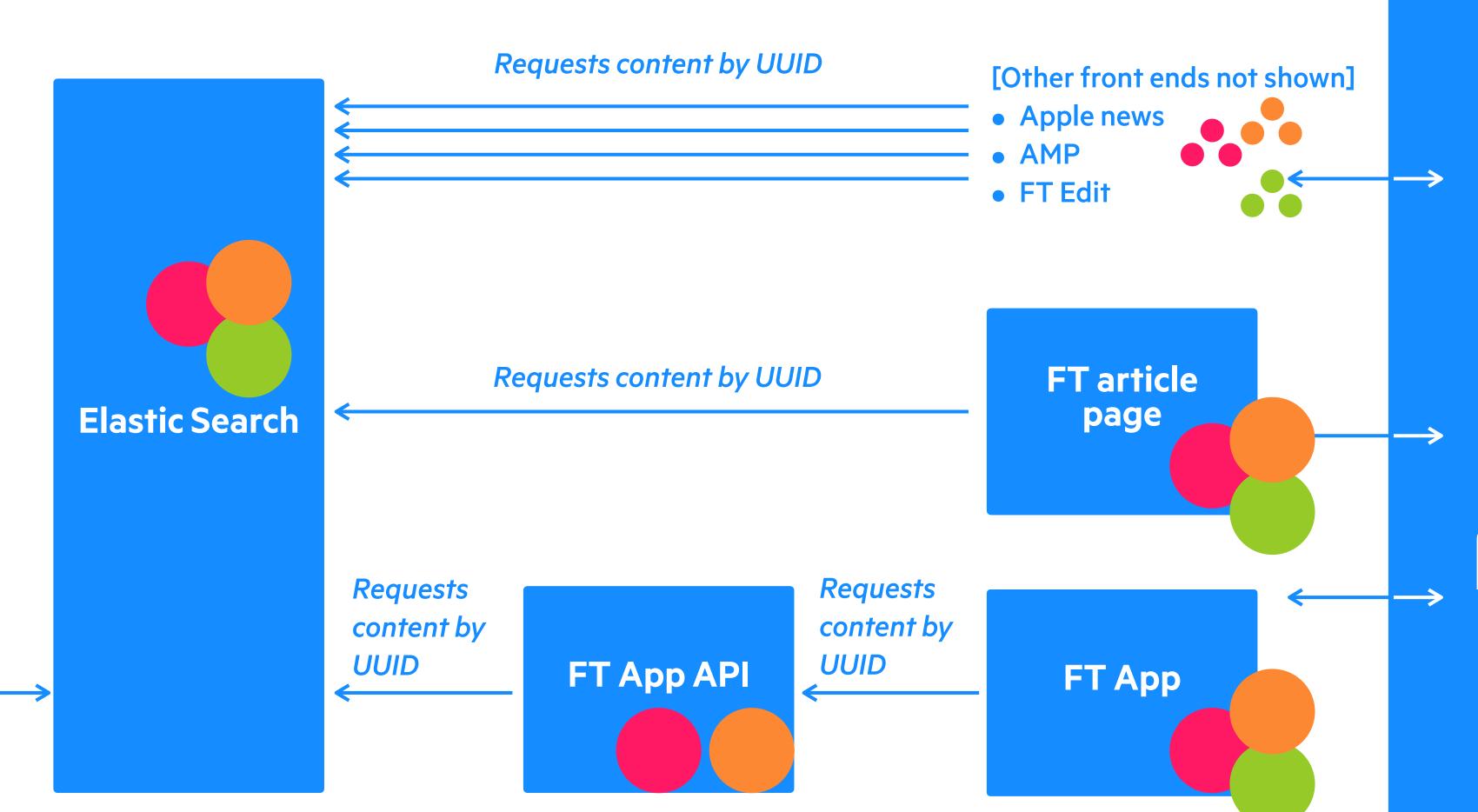




RENDERING



FT.com and apps



Content &

Metadata

Manages the content

and associated

metadata and makes it

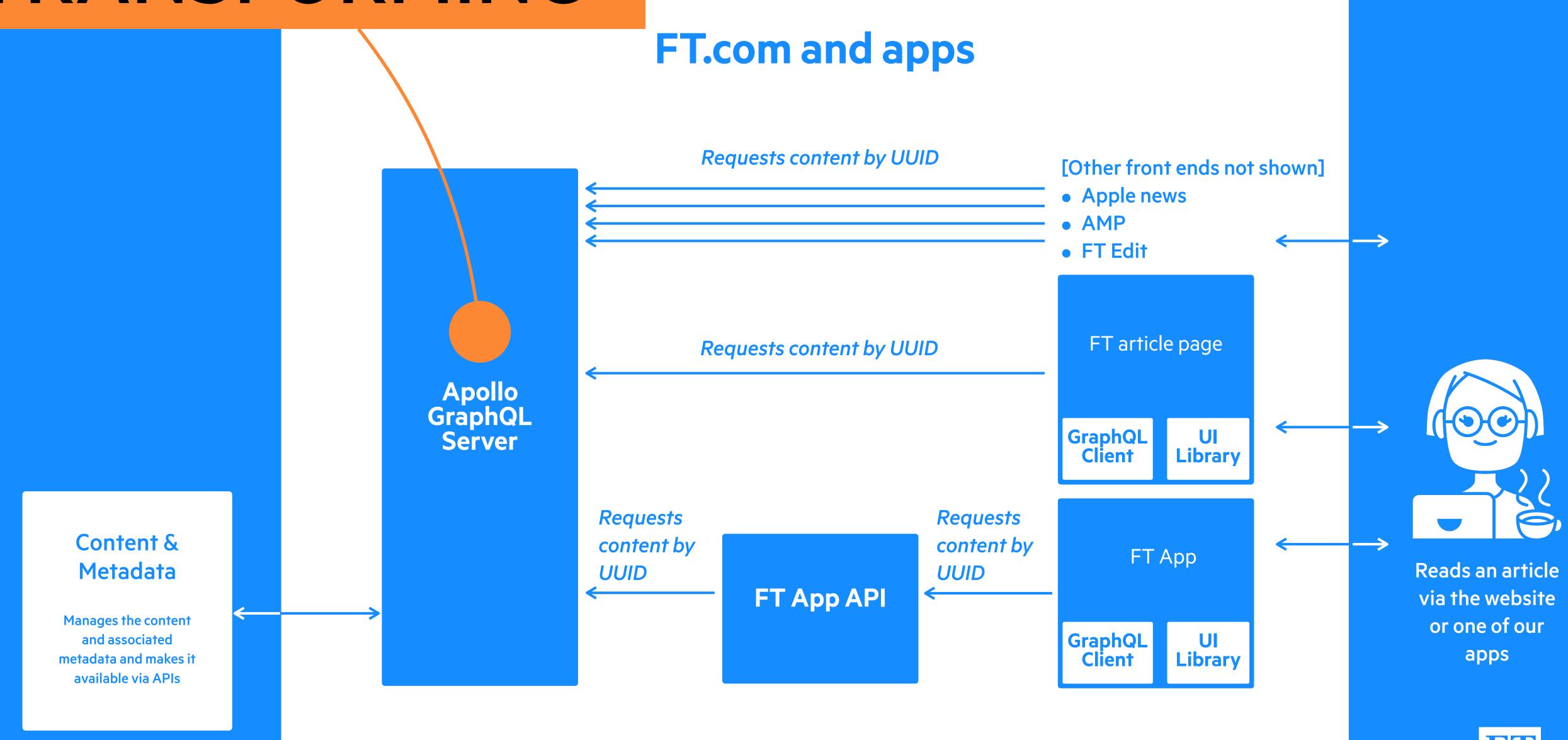
available via APIs



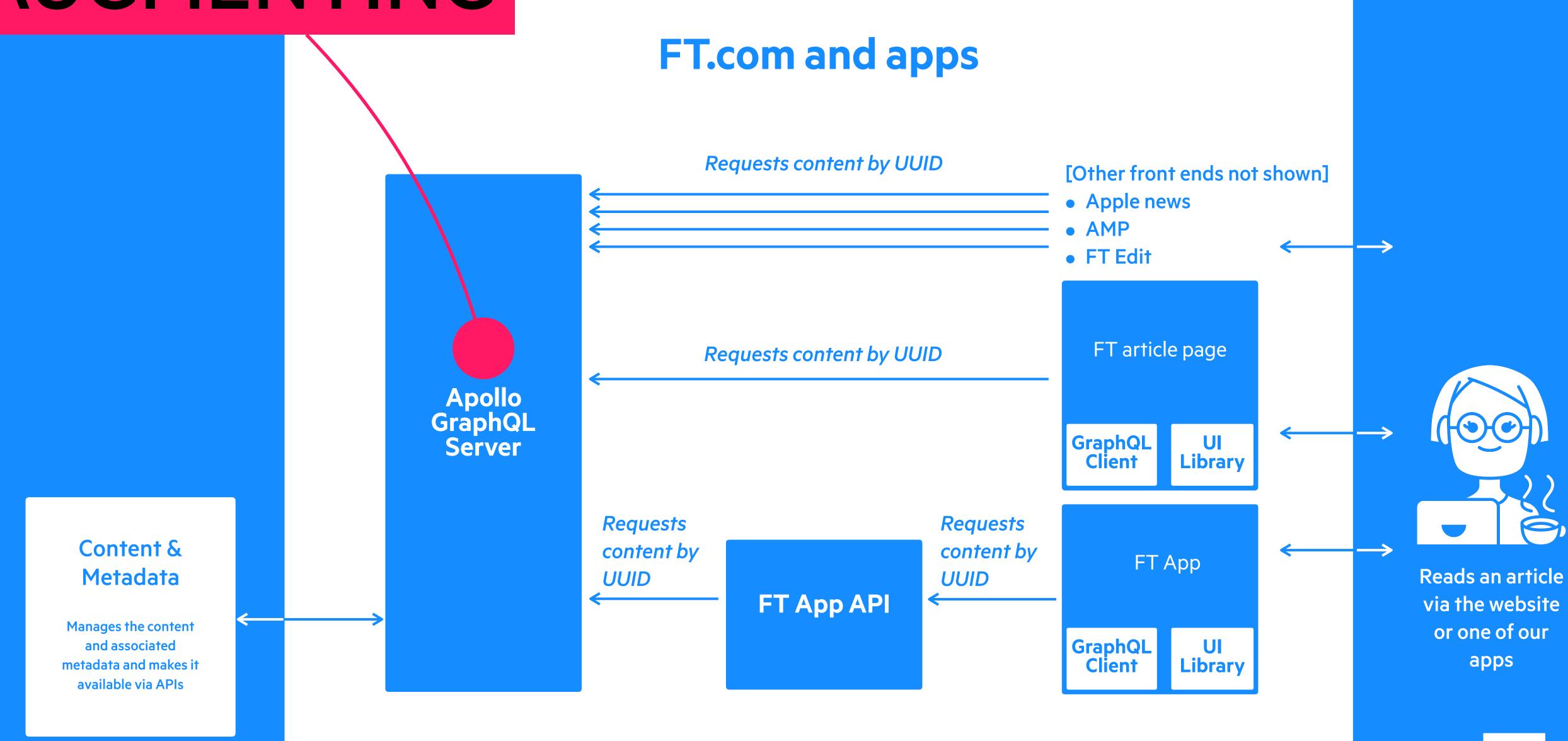
Reads an article
via the website
or one of our
apps



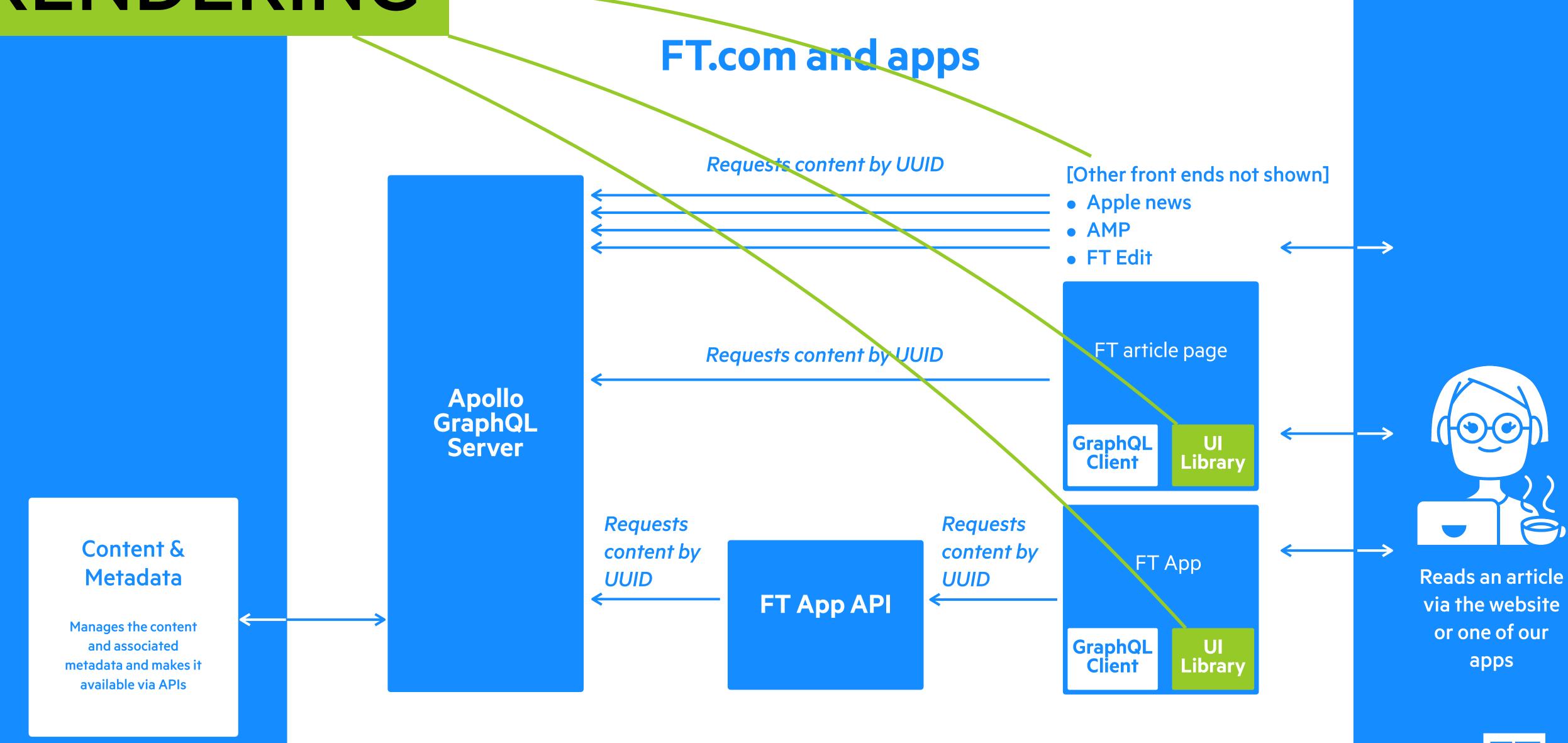
TRANSFORMING



AUGMENTING



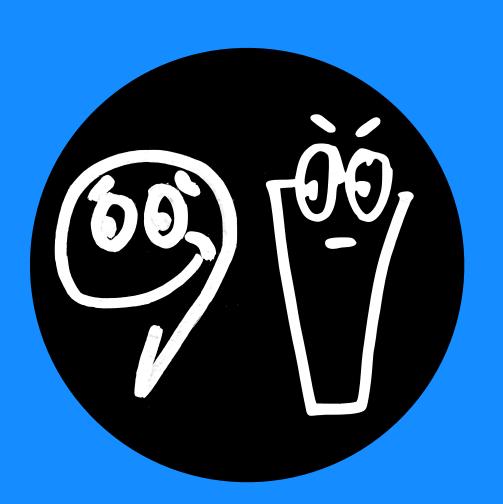
RENDERING





FT.com and apps Requests content by UUID [Other front ends not shown] Apple news AMP • FT Edit FT article page Requests content by UUID Apollo GraphQL GraphQL UI Server Client Library Requests Requests Content & content by content by FT App Reads an article Metadata **UUID** UUID FT App API via the website Manages the content or one of our GraphQL Client and associated apps Library metadata and makes it available via APIs





We reintroduced this bug for everyone





Content &

Metadata

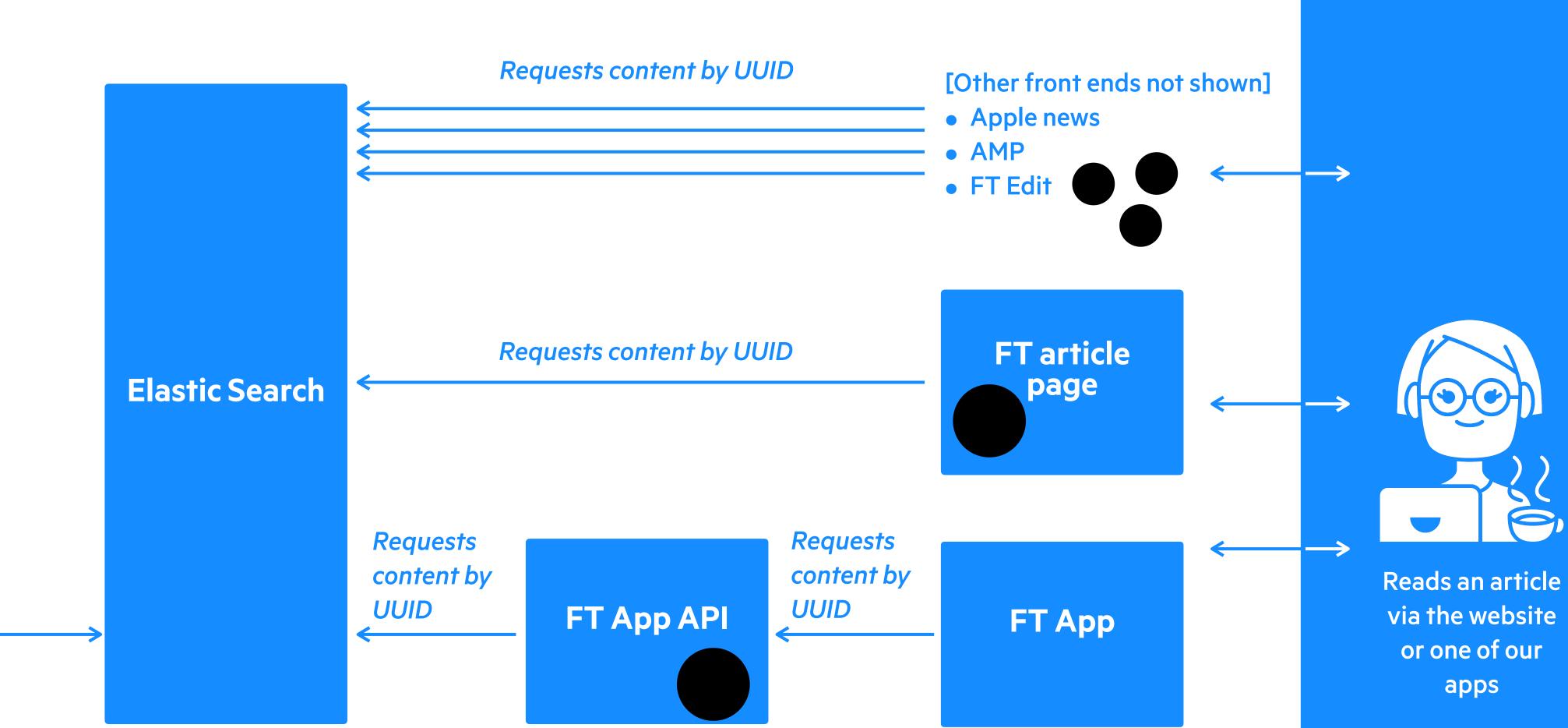
Manages the content

and associated

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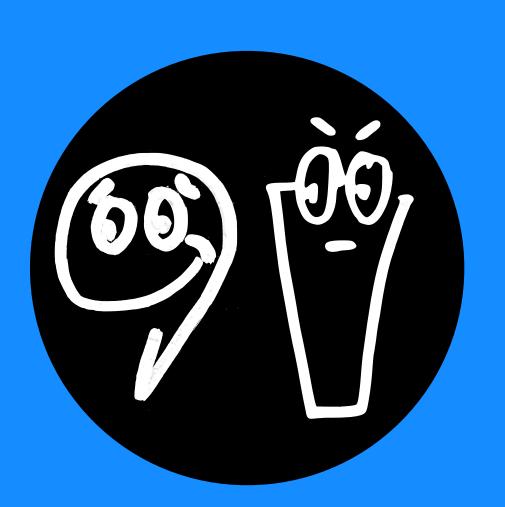
available via APIs

FT.com and apps





apps



But we were able to fix it in a single place





Content &

Metadata

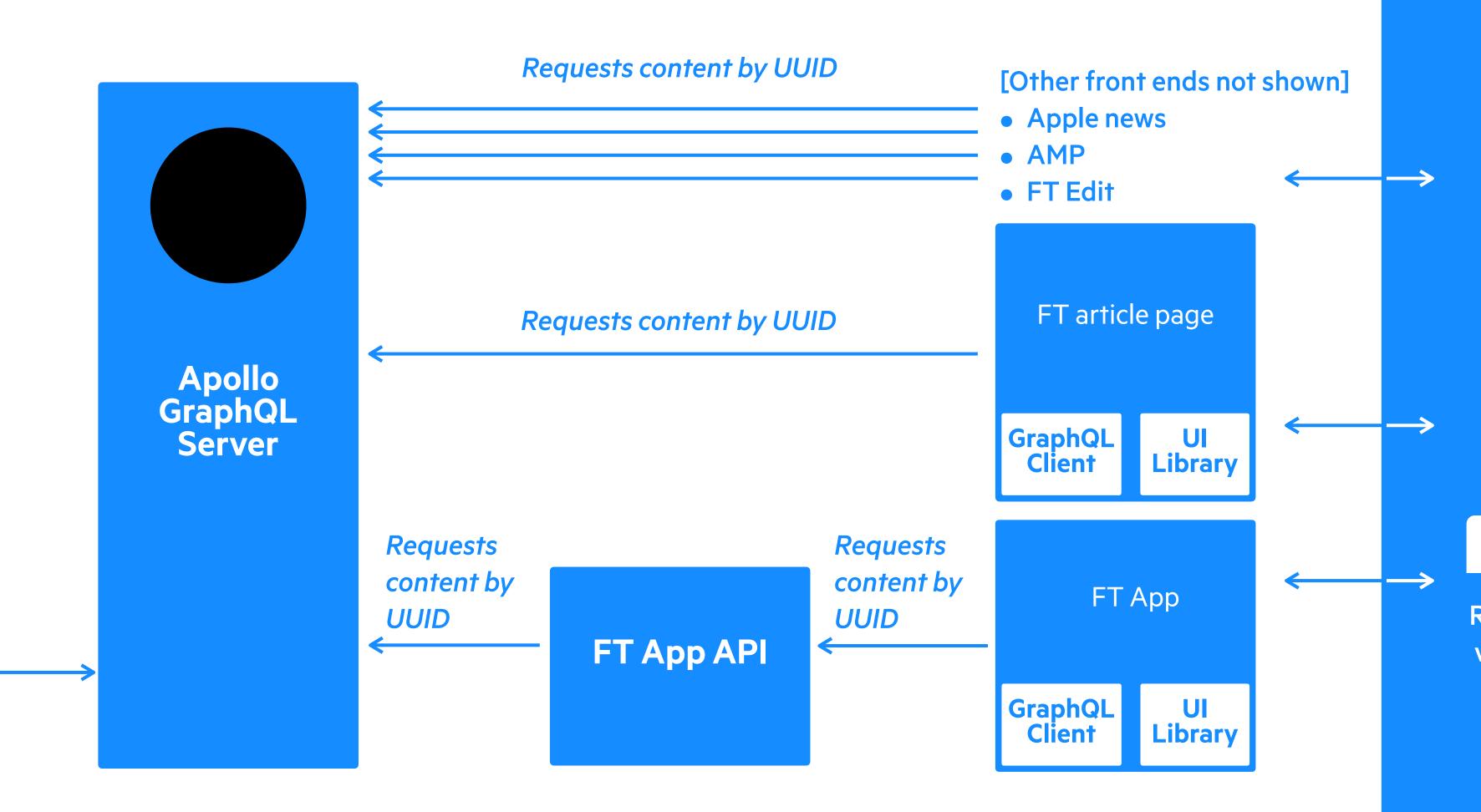
Manages the content

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FT.com and apps







PART 3: SOME PRACTICAL TIPS



How did we do this

Formed a small team of people with deep knowledge of our existing rendering code and a desire to improve it!

Gave them six months and a fairly open brief:

Simplify the way we render our content, make it easier to add new products to and maintain.



Ask for what you need and be prepared to negotiate, or drop the initiative, if you aren't able to get it.



Give people a problem to solve, not a solution to implement



Comms comms comms comms



You Communicate Often and Well

The more senior you become, the more you will rely on strong communication skills. Almost everything you do will involve conveying information from your brain to other people's brains and vice versa. The better you are at being understood, the easier your job will be.

Tanya Reilly - The Staff Engineer's Path

Who are we trying to communicate with?

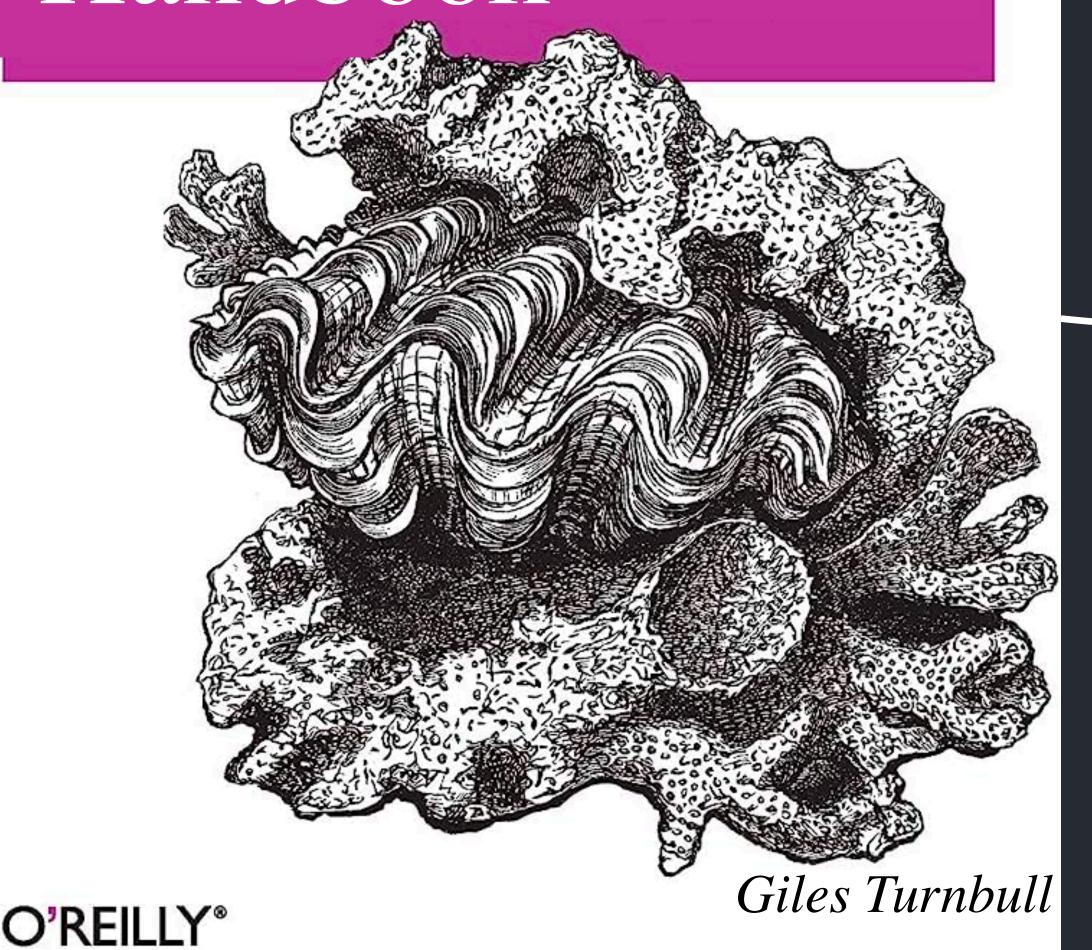
- Other engineers that will be using this
- Product, design, delivery, research
- Upstream teams (Spark and Content and metadata)
- Our future selves





How to clearly, creatively work in the open

The Agile Comms Handbook



A book about communicating ideas by Giles Turnbull



The layer cake of comms



The lure —a tweet length summary of what is going on

The context — a blog post, an email, a little video. Tell people enough, but not so much that they don't have time to read it all

The detail — stuff only people elbow deep are going to care about - the tables, the architecture diagrams, the decision docs



The layer cake of comms



The context - this is the hard bit - it's not the usual engineering work (that's the detail layer)



Our Lure

"We've simplified the way we render our content, making it easier to add new products to and maintain."



Weeknotes for the context layer

"Irreverent, short, with pictures,

FT.com API Rationalisa..











Week 1: Architecture Diagrams



Created by Kara Brightwell un 09, 2022 • 2 min read • 🗠 27 people viewed



via No Context Grand Designs

It's been one h*ck of a week already. Our first focus as a team is to work out what we need to work out We're starting by drawing architecture diagrams of basically everything we might need to worry about, and learning about the systems we're diagramming as we go.

Obvs we're using the C4 Model (what do you take us for) so we're hopefully consistent in what we're drawing and how we're drawing it. We've got as far as a "Context" diagram for the very broad pict



884505226/Week+4%3A+Looking+Back looking at and what it talks to, and a "Containers" diagram for one of our downstream

Every post must have a reason for existing The best blogging Above all, make sure that every blog post has a purpose. When an organisation or team starts posting things just, is the sort that because ... there's a risk that the blog as a whole will start sounding boring and repetitive. keeps readers One tip is to get a clear answer, early on, to the question: "What do we want readers to understand, know or do interested, and the after reading this blog post?" If that answer comes to mind easily and instantly, you best way to do know you're on the right track. If you take hours trying to come up with it, that's a sign that you need to rethink that is by being as that particular blog post. It doesn't matter if one post's purpose is small, even trivial. lively and creative It's good to blog about small things as well as big things. The purpose of a post might be "To remind people that we said x last week, and that we're still thinking about it. as possible. That's fine. It's the clarity of purpose that matters most. The best blogging is the sort that keeps readers interested, and the best way to do that is by being as lively and creative as possible. Try to avoid "templated" blog posts that re-" be same format every time. Allow contributors to m' and play around with language, presentatio 77 76

Little videos for the context layer

The value of an architecture diagram is partly in the actual act of drawing it

How to explain technical architecture with a natty little video

June 24, 2022

Me again. For one of the projects I'm currently overseeing at work I made a couple of videos to explain our current architecture.

I did this because I needed to explain a bit about it at out big team meeting (the one with product managers, delivery managers, peopel outside of Customer Products etc etc), but when I simply drew the diagrams and photographed them there was too much information to show on one slide and get people to look at.

It made me realise that much of the value in drawing a diagram is the actual act of drawing it. So instead of popping the finished sketch on a slide I tried to capture the act of drawing it instead.

Here is an example:



Decision docs in the detail layer

Document WHY as much as possible. Why typescript? Why HAST? Why a monorepo? Why GraphQL? Why CommonJS? Etc

FT.com API Rationalisa... / Architecture / Technical decisions











Typescript for production code



Created by Kara Brightwell, with a template

| Decision | |
|----------|------------------|
| Status | DECIDED |
| Owners | @Kara Brightwell |
| Date | May 3, 2022 |

Scope

Any new production code we're writing should be written in Typescript. We should start with Typescript, not try to write Javascript then define types for it further down the line.

Goals

- · Codifying an explict schema contract between multiple areas of code, and our consumers
- Enabling developer tooling for increased confidence and productivity when handling large/complex data types

Non-goals

Blog posts in the detail layer

Get the team to blog things they are learning as they go

How we currently supply image teaser data to x-teaser



We use a module called x-teaser to render teaser components in both the article and the apps. Ren an image in a teaser requires 3 parameters to be passed to x-teaser: url, width and height.

But when we look at the mainImage data that comes to us via Spark and the Content & Metadata to we can see that it has an apiUrl value, but no url, and nothing that gives us a clue about its dimensions.

"if all teams [communicated] as API rationalisation did ... that's the goal"

— Our CPO



SUMMARY

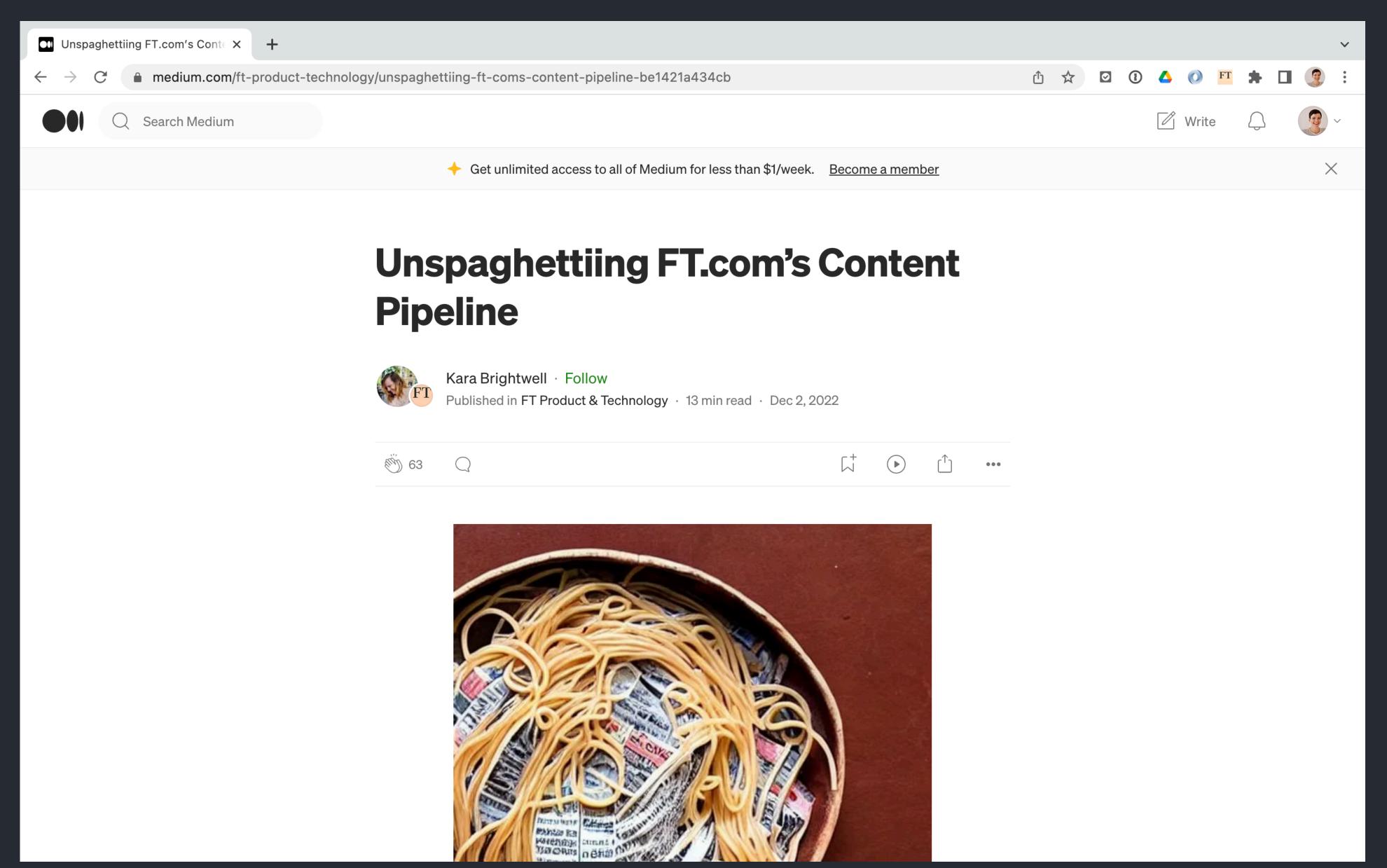
1. Little things can tell us big things about our systems

SUMMARY

- 1. Little things can tell us big things about our systems
- 2. To fix the big things, you need a team who isn't looking at anything else

SUMMARY

- 1. Little things can tell us big things about our systems
- 2. To fix the big things, you need a team who isn't looking at anything else
- 3. As a staff plus engineer effective comms is part of your job

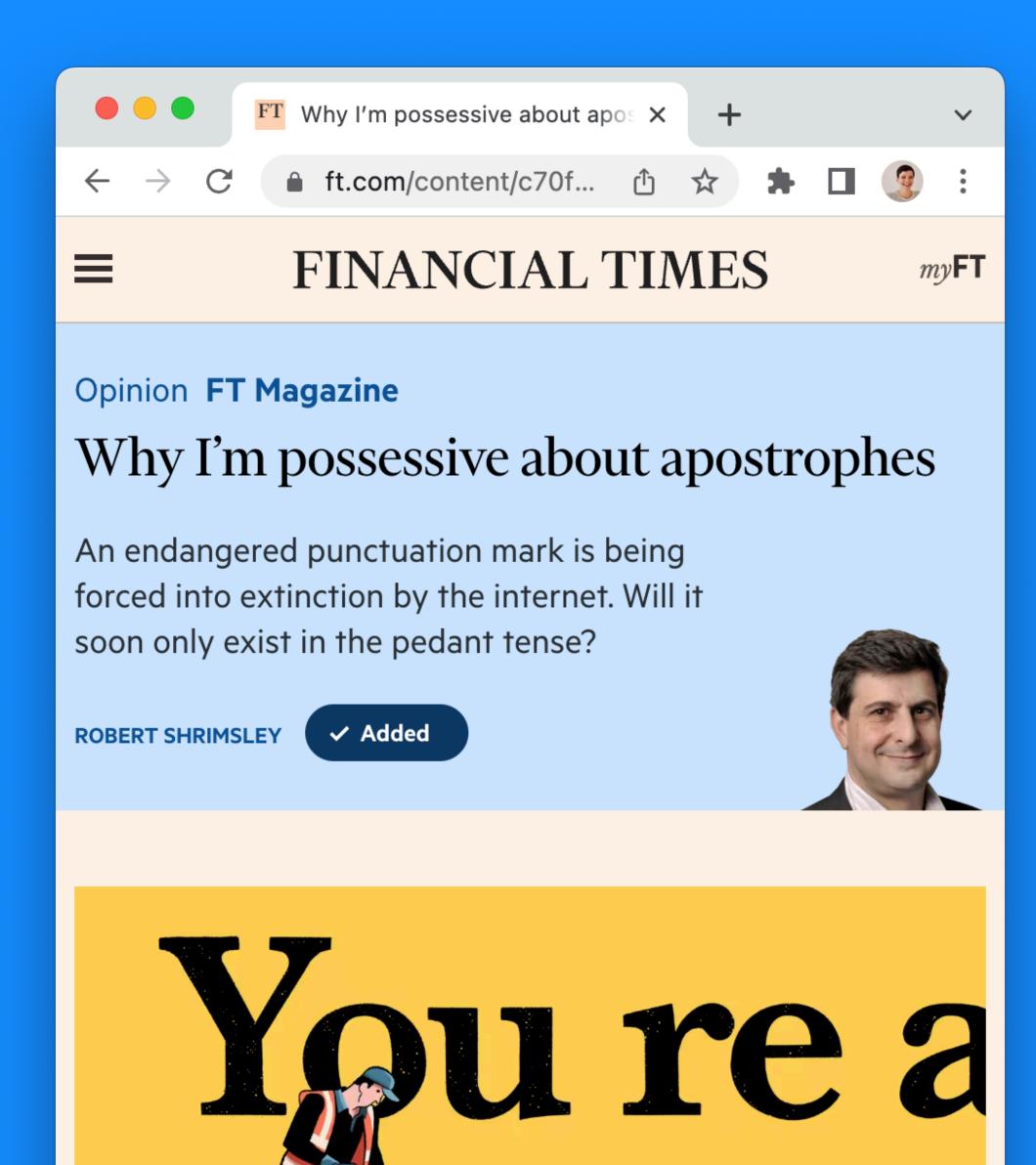




Read the original apostrophe article here

bit.ly/staff-plus-apostrophes





People who had a significant role in this work



Alice Bartlett, Rowan Manning, Kara Brightwell, Arjun Gadhia, Ashoor Namrood, Chee Rabbits, Rowan Beentje, Charlotte Payne and Malcolm Moore in London, Maggie Allen in Bangor, Dimitar Terziev in Sofia, and Nayana Shetty and Nick Ramsbottom in absentia



