#### **Steel Thread Canvas**

In complex systems, it's easy to lose sight of whether your architecture actually delivers on business goals. A steel thread is the thinnest production-grade end-to-end path (UI -> backend -> DB -> external services) that runs in a real or near-prod environment, is observable (metrics/logs/traces), and can be demoed. It proves the architecture can hold before you scale it. The Steel Thread Canvas offers a structured, end-to-end view of a single, high-impact user or system flow. This canvas helps teams align steel threads with product goals, success metrics, and real-world constraints.

### Business Outcome & Metrics

What outcome should improve (e.g., conversion, task completion, cost) and how will you measure it?

#### Flow to Prove

Which single user/system flow, tied to a business goal, will prove the system is viable?

# Technical Success Criteria & Observability Plan

Which outcomes will this flow validate (performance, availability, error budgets), and how will you measure them (metrics, logs, traces, dashboards, alerts) from day one?

#### Hypotheses to Validate

Which assumptions must hold true? (e.g., API scales, caching strategy is effective, schema versioning works).

### High-Level Architecture & Integrations Touched

UI components, backend services, DB tables, external APIs.

# Stakeholders & Ownership

Primary owner + contributors across Product, Design, Security, Platform, FE /BE, QA, Data.

#### Scope

Start/end of the flow; what is explicitly in/out of scope for this thread.

# Steel Thread Canvas - "Buy Now, Pick Up In-Store" Example

### Business Outcome & Metrics

What outcome should improve (e. g., conversion, task completion, cost) and how will you measure it?

**Goal:** Increase same-day sales and reduce last-mile delivery costs **Metrics:** 

- 15% uptick in same-day purchases
- 20% reduction in delivery cost per order
- <2% pickup-related customer support tickets

#### Flow to Prove

Which single user/system flow, tied to a business goal, will prove the system is viable?

We were rolling out a feature that let customers buy products online and pick them up at a local store within hours. Behind the scenes, this touches:

- Real-time inventory checks
- · Geolocation for store availability
- Fulfillment service integrations
- Customer notifications
- POS system updates

## Technical Success Criteria & Observability Plan

Which outcomes will this flow validate (performance, availability, error budgets), and how will you measure them (metrics, logs, traces, dashboards, alerts) from day one?

Latency: Store availability response <500ms
Confirmation time: Order-to-notification <5 mins
Accuracy: Inventory sync between ecommerce and POS
must be 99.9%

#### Monitoring:

- · API latency dashboards
- Error rate alerts
- · Traces for store lookup and order fulfillment
- Synthetic test for pickup flow every 15 mins

#### Hypotheses to Validate

Which assumptions must hold true? (e.g., API scales, caching strategy is effective, schema versioning works).

We identified four key bets we were making:

- 1. Store inventory APIs are fast enough for real-time UX.
- 2. POS system updates won't create error conditions with online reservations.
- 3. Fulfillment SLAs can consistently meet 2-hour windows.
- 4. Customers won't abandon the flow due to friction in selecting a store.

# Stakeholders & Ownership

Primary owner + contributors across Product, Design, Security, Platform, FE/BE, QA, Data.

**Primary Owner:** Fulfillment team (Order & Inventory services)

#### Contributors:

- Product (Omnichannel experience PM)
- Design (store selection UI)
- Platform (API latency optimization)
- Security (pickup confirmation codes)
- QA (mobile/web test plans)
- Retail Ops (store readiness and SOPs)

#### Scope

Start/end of the flow; what is explicitly in/out of scope for this thread.

#### In-scope:

 From "Add to Cart" with in-store selection to customer receiving pickup instructions

#### Out-of-scope:

 Returns, cancellations, and in-store pickup verification process

# High-Level Architecture & Integrations Touched

UI components, backend services, DB tables, external APIs.



- Frontend: Product page "Pick Up In-Store" selector Checkout flow
- Backend Services:
  - O InventoryService
  - O StoreLocatorService
  - OrderService
  - $^{\circ}$  NotificationService
  - $^{\circ}$  FulfillmentOrchestrator
- External Integrations:
  - POS system (via API gateway)
  - SMS/email vendor
- Data Layer:
  - $^{\rm O}$  store\_inventory, orders, pickup\_tasks